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## Implicit Bias: The Decision to Shoot or Not Shoot

By

Ashton O. Adank

## A Thesis

Submitted to the Graduate Faculty of

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Thesis Committee: D. Lee Gilbertson, Chairperson Dick Andzenge Joseph Melcher

#### Abstract

This study used a videogame to simulate encounters that law enforcement officers may have with potentially hostile targets. Implicit bias is something that every person carries with him or her. It is unconsciously learned from the societies within which we live, from the overt to the subliminal messages that bombard us daily. This research attempted to determine whether implicit bias real and present, and to what extent can this notion be empirically observed. The literature review covered (1) What does the existing literature say about the nature and extent of implicit bias? (2) What are some examples of implicit bias? (3) Where do we learn, and how do we acquire, implicit bias? This explanatory study sought to determine whether implicit bias may contribute to fatal shooting events. Although not statistically significant, an analysis of the raw numbers of incorrect shots may suggest that participants were more likely to make a mistake (whether Type I or II Error) when the person in the scene was White rather than Black. Popular media would suggest that the unarmed black male would be shot the most, but this study's sample population has suggested other results.

Keywords: implicit bias, shoot-don't shoot, fatal shootings, critical incident

#### Acknowledgements

I would like to give a big thanks to Dr. D. Lee Gilbertson. Without him, this study would have been much harder for me to accomplish. Thank you for your guidance and knowledge; your useful comments, remarks, and engagement through the learning process of this master's thesis have taught me a lot in my time here at St. Cloud State University and I really appreciated all you did for me on the way. Additionally, my committee members Dr. Andzenge and Dr. Melcher; I appreciate your insight on the topic to help me get this thesis underway. I also would like to thank and acknowledge Kellen G. Olson and Emily R. Mitchell for their help with the handling with participants and collection of the data tools.

# Dedication

I dedicate this work to the working men and women in law enforcement who risk their lives daily. In addition, I dedicate this work to my loving parents; they have supported me in my pursuit of higher education and career endeavors.

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#### **Chapter I: Introduction**

#### The Problem: Fatal Shootings by Police

In recent years, there has been a rising concern in the U.S. regarding the shooting of unarmed black males. Headlines have outdone police efforts to force a focus in law enforcement. All too often, the negative headlines outweigh the positive headlines about law enforcement. Many headlines center around the idea of a white cop shooting a young black male. According to a Washington Post article (Kindy, 2015a), as of June 1, 2015, black Americans were more than twice as likely to be unarmed as white Americans when killed by police. At that time, 32 percent of the 135 black people killed by police had been unarmed, compared with 15 percent of the 234 white people. This disparity has since shrunk, with 26 percent of the 248 black people and 18 percent of 490 white people being recorded as unarmed (Kindy, 2015a). Pundits and protestors have voiced accusations that police officers in the United States are racist, that the criminal justice system is racist. There is expressed concern that police officers are more aggressive in their response to black males than white males.

Recent research has tested the idea that conscious racist action may not be at the root of these shootings. Rather, *Implicit Bias* learned by all of us via society's messages may be a primary contributor. "Implicit bias is the bias in judgment and/or behavior that results from subtle cognitive processes that often operate at a level below conscious awareness and without intentional control," (NCSC, 2012, p. 1). Implicit bias is therefore something that every person carries with him or her. It is unconsciously learned from the societies within which we live, from the overt to the subliminal messages that bombard us daily.

#### **Research Statement & Questions**

This study was conceptualized as part of a larger research project. The starting premise was that implicit bias contributes to fatal shooting outcomes, especially for young Black men. The overall hypothesis was that professional instruction in the use of firearms, combined with classes that increase cultural and racial awareness, can be used to "train out" or to mitigate the affect of implicit biases acquired from one's social environment. To test this hypothesis, a twopart research design was established.

Part 1 entailed the study presented herein; that is, to determine whether or not differences could be identified among people's decisions and behaviors relative to shoot-don't shoot scenarios. These differences were examined using participants' demographics to identify patterns that may indicate the presence of implicit bias. Part 2 of this project will be conducted in the future and involve a quasi-experimental research design. Two groups will be used: control and treatment. Participants with no firearms experience or cultural/racial awareness training will comprise the two sample populations. Both groups will receive a pre-test (100 shoot-don't shoot scenarios). The treatment group will then receive focused instruction, while the control group gets nothing. Once the treatment group's training is complete, both groups will receive a post-test (100 shoot-don't shoot scenarios).

Part 1 of this research project sought answers to two majors questions. The first query: 1) What do we know about implicit bias? This was operationalized using 3 supporting questions: What does the existing literature say about the nature and extent of implicit bias in the United States today? What are some examples of implicit bias? How is implicit bias learned and acquired? The author then went on to find the answers to a second research question: 2) Can shoot-don't shoot testing be used to identify the presence of implicit bias and to measure its influence, and if so, then how?

## **Purpose & Objectives**

The overall objective for the two-part research project is to test whether implicit bias can be reduced by appropriate training. The author intends to test whether law enforcement training has a positive affect reducing the number of shootings of unarmed men, both Black and White. The purpose for doing the study at hand is to determine how and to what extent people's decisions and behaviors in shoot don't-shoot scenarios can be empirically measured, whether or not the presence of implicit bias can be quantitatively identified.

Implicit bias is therefore something that every person carries with him or her. It is unconsciously learned from the social environments within which we live, from the overt to the subliminal messages that bombard us daily. The question then is whether implicit bias can be overcome or at least mitigated. To what extent can this hypothesis be empirically observed when comparing trained and untrained persons?

In other words, in the end, will this research project find that the specialized training received by law enforcement officers makes a difference? Dos it increase the accuracy and effectiveness of their decision making on the job? Does it reduce the likelihood that an encounter will become fatal? If Part 1 of this research project is successful in determining how well shoot-don't shoot testing works to identify and measure implicit bias, then the author may proceed with Part 2 and seek to identify and measure the affect of specialized law enforcement training on reducing implicit bias.

#### **Chapter II: Literature Review**

#### What is Implicit Bias, and Who has It?

Implicit bias is present in all of us, implicit bias contributes to fatal shootings, and its affect can be mitigated by training. This chapter will explore the social problem of implicit bias and law enforcements decision to shoot and describe the extent to which it exists in the U.S. today. We will explore how implicit bias is formed in every individual and where we learn it. It will then review criminological theories that help to explain and understand the problem, and the scientific research that has been conducted to address it. The chapter closes by examining both society's and the criminal justice system's responses to the problem.

According to The Kirwan Institute at Ohio State University, Implicit bias has a few key characteristics that help us shape our understanding. Implicit biases are pervasive. Everyone possesses them, even people with acknowledged commitments to impartiality such as judges. Implicit and explicit biases are related but separate mental constructs. They are not mutually exclusive and may even reinforce each other. The implicit associations we hold do not necessarily align with our declared beliefs or even reflect stances we would explicitly endorse. We generally tend to hold implicit biases that favor our own in-group, though research has shown that we can still hold implicit biases against our in-group. Implicit biases are malleable. Our brains are incredibly complex, and the implicit associations that we have formed can be gradually unlearned through a variety of debiasing techniques (Staats, 2015).

To comprehend implicit bias further, it is important to understand two stems of distinctions when individuals process information. Cognitive psychologists Shiffrin and Schneider (1977) have labelled the distinctions between "controlled" and "automatic" information processing. Controlled processing was thought to be voluntary, attention demanding, and of limited capacity; Automatic processing was thought to unfold without attention, to have nearly unlimited capacity, and hard to suppress voluntarily (Payne & Gawronski 2010; Bargh, 1994). Early studies have shown attitudes can be understood as activated by either controlled or automatic processes. Implicit bias is thought to be a very automatic process. The notion embedded behind this concept is that automatic responses were thought to be "uncontaminated" by controlled or strategic responses (Amodio & Devine, 2009). This is to say that the relatively unconscious and automatic features of judgement and social behavior exist.

In an earlier study, "sequential priming" task, subjects were asked to react to social group labels ("black," "women," etc.) and subject's reaction times were recorded to stereotypic words ("lazy" or "nurturing"). People respond more quickly to concepts closely linked together in memory. In this task, subjects responded quicker to words like "lazy" following exposure to "black" than "white". Researchers standardly take this pattern to indicate a prejudiced automatic association between semantic concepts. Several studies have brought forth the awareness of stereotypes affecting social judgement and behavior in relative freedom from how subjects respond on measures of their explicit attitudes (Banaji et al., 1993; Devine, 1989; Devine & Monteith, 1999; Dovidio & Gaertner, 2004; Greenwald & Banaji, 1995;). What a person says is not necessarily a good representation of the whole of what he/she believes, nor how he/she will behave. Research measures people's attitudes without having to ask them directly.

Implicit bias is similar to expectations or preferences. We expect a certain outcome from an individual given their attributes in appearance. Implicit bias may also be understood in terms of dating; you prefer a certain type of person over another to date. This cognitive process also thrives in law enforcement; usually based on modified experiences, an individual may expect to have a certain outcome with another given prior experiences with a person of similar attributes. "[An] officer may interpret the behavior of the suspect through the lens of his or her stereotypic expectations, which could lead the officer to interpret the behavior of black suspects as more aggressive and dangerous than the same behavior performed by white suspects," (Peruche & Plant, 2006).

Children studies have shown ambiguous aggressive behaviors to be more mean and threatening (and less playful and friendly) when these behaviors were attributed to black rather than white peer (Sagar & Schofield, 1980). Individuals might overestimate the physical aggressiveness of blacks as a group. Black males in this study have been once again thought of as more threatening; leaving the idea of blacks being threatening to be all too generalizable to a number of situations. It's not to say we are born bigots, but through exposure of our demographics and media perception, we learn these types of behaviors.

#### How is Implicit Bias Formed?

The tough reality for society is prejudice may be hardwired in our brains but we can learn to override our prejudice and embrace difference (Fiske, 2008). People may believe they lack prejudice but the issue is far more than good intentions. According to Fiske, "it requires broad social efforts to challenge stereotypes and get people to work together across group lines" (Fiske, 2008). On a law enforcement level, we re-evaluate how departments are implementing community policing. Exposing yourself to the cultures of other ethnicities helps reduce implicit bias against other groups. For example, in a police department if the department is equally diverse, and everyone shows to work within different diversities, it will increase relations with that culture in the work place and outside patrolling on the streets. It takes finding common ground with those you are surrounded by. Interactions with law enforcement help shape this issue as a whole. Positive interactions with law enforcement is said to create a better outlook about the police.

Some people have no contact with officers and still view them in a negative sense. Personal experience appears to influence attitudes for some people, but perceptions are also shaped by other forces. Media affect[s] public perceptions of social perceptions of social problems, although the degree of influence depends in part on a particular audience's receptivity to media messages (Weitzer & Tuch, 2004). Studies on mass media reporting have shown immediate news coverage of brutality incidents or corruption scandals (Weitzer & Tuch, 2004). "Black Lives Matter" is a demonstration group that was produced from several news reports of police brutality. This media coverage allows the wrong perception of both parties involved. This also created an image for both groups to have a preconceived notion by individuals inside and outside both parties perceiving each other's views and goals. Most crime described on television have been young black males with baggy clothes, possible threat, and so forth. Now, citizens and law enforcement has all been exposed to this; creating an implicit bias of a group due to increased exposure. Same goes for the demonstration group; news stories have spawned from the media and have been the most popular story. A story is then several times updated on during the course of the investigation and officer trial which the topic is never fading from citizen's view. This reinforcement keeps the story alive before it becomes all too familiar.

Neighborhoods that harbor the majority of negative relations with law enforcement is those communities with high crime rates and tend to have problematic police-community relations. "In their efforts to fight crime in these communities, police tend to typify residents as troublemakers and act aggressively toward them. The result is that verbal and physical abuse, unjustified stops of people on the street, and corrupt activities are much more likely to occur in high-crime than in low-crime areas," (Weitzer & Tuch, 2004). Officers and citizens attitudes do not mesh in most of these situations; a suspects clothing and demeanor play a part in these exchanges. The importance to study demeanor and attitudes in unarmed shootings would also shed light on negative altercations. Neighborhoods and departments all over the U.S. will have differing opinions of their communities and often race is a good indicator. Police misconduct is viewed through the media and personal interactions and studies have shown minorities having the most negative interactions.

Attitudes from law enforcement and citizens tend to have an "us vs. them" attitude; this changes within better training, better understanding of policies, and more diverse work group supporting better community policing. By the high exposure of police misconduct, and the high exposure to who the criminal is perceived to be, giving different reinforcement of more positive views between the two can reinforce a new bias about each group. Just slightly change the context in which people view photos of other races, and you'll see changes in the ways their brains react (Fiske, 2008).

#### When and Where can it be Seen in Society?

Extensive research has documented the effects of implicit racial biases in a variety of realms ranging from classrooms to courtrooms to hospitals. There have been several examples of where to view implicit bias in society.

A 2012 study examined how pediatricians' implicit racial attitudes affect treatment recommendations for four common pediatric conditions. Results indicated that as pediatricians' pro-white implicit biases increased, they were more likely to prescribe painkillers for patients who were white as opposed to black. Other research explored the connection between criminal sentencing and black features bias, which refers to the generally negative judgments and beliefs that many people hold regarding individuals who possess features such as dark skin, a wide nose, and full lips. Researchers found that when controlling for several factors like seriousness of the primary offense, number of prior offenses, etc., individuals with the most prominent African American features received longer sentences than their less featured counterparts. This phenomenon was observed interracially in both black and white male samples (Staats, 2015).

#### **Chapter III: Research Design**

#### **The Original Study**

The original study by Josh Correll (2007) included three separate experiments. The original study had 92 non-black undergraduate participants who were randomly assigned to a condition. The design involved a single between-subjects factor with a covariation condition with three levels; stereotype congruent, control, and stereotype incongruent. Stereotype congruent reinforced the stereotype by adding more armed black and more unarmed white scenarios. Stereotype incongruent did the opposite; it had more unarmed black and more armed white scenarios. The control left the condition showing an even amount of every scenario. Participants would play two rounds of the "videogame" that consisted of a 2 x 2 design; *Target Race* (Black vs. White) and *Object Type* (gun vs. non-gun) as repeated factors. The game eliminated eight randomly selected targets from the original pool of 20 for each of the two underrepresented target types. They found *Target Race* and *Object Type* were correlated (r=.25).

#### **A Replication Model**

The research design for my study involved "shoot or don't shoot" scenarios; this was based on the original study done by Josh Correll (2007) and its use of still images. In the original study, the participants were presented with a life-sized projection of the scenarios about 20 feet in front of them. They used real pistols and live ammunition, along with protective eyewear and hearing protection. I attempted to quasi-replicate that experimental method by using a plastic pistol that fired a laser at projections on the wall. Computer software and a camera were used to record the shots (Laser Activated Shot Reporter, LASR). I was challenged by several issues while trying to accomplish this, and was required to modify the research design even further (more on this is discussed in Chapter V, Complications). In the end, I used Correll's online videogame (http://psych.colorado.edu/~jclab/FPST/demo/canvas/testPrograms/st\_v.1.html ).

I used a convenience sampling technique to identify research subjects (n=33). The experiment involved untrained individuals as the sample population. They were Saint Cloud State University students from various academic disciplines. However, most of the participants were from criminal justice. I completed all Institutional Review Board (IRB) requirements and received its approval to proceed (see Appendix G).

In a demonstration of one of Josh Correll's studies, he informed the participants of their result after every shot (i.e., *Good Shot*, or *You Killed an Innocent Person*). I opined that by immediately reporting the outcome of the encounter, the researcher was providing rewards and punishments. Skinner's *Operant Conditioning* (1938, 1950, 1953, 1971) proposed that behavior is shaped and maintained by the consequences that follow it. The greatest affect on an individual's subsequent behavior is obtained by using consequences that have a high probability of happening, and that immediately follow said behavior (he refers to this as the *Schedule of Consequences*). He conceptualizes these consequences in two categories of contingencies: reinforcement (i.e., rewards) and punishment (i.e., aversive stimuli). Skinner also discusses discriminative stimuli. These are present only before or during the conduct of the behavior in judgment. They function as a cue of what is to follow--reward or punishment.

Skinner (1938) proposes that reinforcement increases and punishment decreases the likelihood that a behavior will be repeated. Following a demonstrated behavior, a positive reinforcement occurs when something desirable is provided and is perceived by the actor as a reward; and a negative reinforcement occurs when something undesirable is removed and perceived as a reward. Following an actor's demonstrated behavior, a positive punishment occurs

when something undesirable is provided and is perceived by the actor as an aversive stimulus; and lastly, a negative punishment occurs when something desirable is removed and perceived as an aversive stimulus. Thus, one may infer that immediately reporting the outcome of each encounter may have reinforced or influenced subsequent behavior.

The online videogame version of Correll's study does not provide a report until after all encounters are complete. Participants were told, by completing the survey and participating in the videogame, that they were implying consent to participate in this study. They were informed this study examined human decision-making during simulated life and death situations that are often called "shoot/don't shoot scenarios." Each individual's participation involving the videogame takes about 10-15 minutes to complete. Still pictures of various scenes were displayed on the computer. Participants may see a series of 1 to 4 different scenes, before seeing an individual in which we will require a *Choice*. At some time during each Choice, a still picture will suddenly appear of a person holding either a handgun or some harmless object like a cellphone or other portable electronic device. Participants must then decide to shoot (pressing L) or do not shoot (pressing A). Each participant will be given 2 attempts: Round 1 is a familiarization or practice, and Round 2 is the study portion. I am concerned about how much time it takes to make a decision—right or wrong. Once a participant begins the videogame, they may quit at any time but, they will not be allowed to restart. Results are then collected and sorted into an SPSS raw data file for analyzing.

The following variables were collected from the survey and aggregated in SPSS: *Gender*, the sexual orientation of the participant. *Age*, the age of the participant. *Race*, the biological trait they defined themselves. *Firearm Experience*, how much experience they have in training others or being trained with a firearm. *Military Experience*, the amount of years, if they have been

deployment, and the amount of exposure to combat. *Law Enforcement Experience*, the amount of years, and if they have ever fired in the line of duty. *Diversity Exposure*, a participant's interpretation to growing up in a diverse society as a child. *Hometown Population*, the population of a participant's hometown.

The following variables were collected from the task results page and aggregated in SPSS: *Armed White Correct*, the number of correctly shot armed white scenarios. *Armed Black Correct*, the number of correctly shot armed black scenarios. *Armed White Incorrect*, the number of unshot armed white scenarios. *Armed Black Incorrect*, the number of unshot armed black scenarios. *Unarmed White Correct*, the number of correctly "not shot" unarmed white scenarios. *Unarmed Black Correct*, the number of correctly "not shot" unarmed black scenarios. *Unarmed Black Correct*, the number of correctly "not shot" unarmed black scenarios. *Unarmed Black Correct*, the number of correctly shot unarmed black scenarios. *Unarmed Black Correct*, the number of incorrectly shot unarmed white scenarios. *Unarmed Black Correct*, the number of incorrectly shot unarmed white scenarios. *Unarmed Black Correct*, the number of incorrectly shot unarmed black scenarios. *Unarmed Black Correct*, the number of incorrectly shot unarmed white scenarios. *Unarmed Black Mite Incorrect*, the number of incorrectly shot unarmed black scenarios. *Unarmed Black Mite Incorrect*, the number of incorrectly shot unarmed black scenarios. *Unarmed Black Mite Incorrect*, the number of incorrectly shot unarmed black scenarios. *Unarmed Black Mite Incorrect*, the number of incorrectly shot unarmed black scenarios. *Split Time (Unarmed/Armed, White/Black)*, (or the reaction time) the amount of time (less than a second given) to make a choice on a scenario. *Game Points*, the amount of points a participant received from playing the videogame task.

The data were organized and stored in an MS Excel spreadsheet after collection and were analyzed using SPSS.

#### **Chapter IV: Findings & Conclusions**

#### **Study Summary**

The following demographics were collected by a survey tool (Appendix A). If an answer was left blank, it was attributed as unknown or no. A greater proportion of the sample population were Male (60%). Most of the participants were under Age 18-25 (79%). About 1/4 of the participants self-identified as Non-White (27%); of which, 15 percent were Black and 12 percent Other. Of those who self-identified as Other, 9 percent listed Asian and 3 percent Multiracial. In Minnesota, people of Color (those who identify as a race other than White alone, and/or those who are Hispanic) make up 19% of the total population. Non-Hispanic White Minnesotans represent the remaining 81% of the statewide population (U.S. Census Bureau, 2015). The Degree Field of a majority of the participants (49%) was identified as Criminal Justice, with 33 percent as Non-Criminal Justice and 18 percent as Unknown. Relative to *Firearm Experience*, the participants were weighted heavily toward having previously fired a real firearm (76%). About 1/4 of the sample (24%) had never owned or fired a firearm. Firearm ownership was weighted toward not having a personal weapon (64%). Relative to *Description of Training*, participants reported those that are typical of the Midwest, wherein, hunting and military service are common. About 24 percent reported firearms training related to personal carry or hunting, with 12 percent reporting military service. Of those who served in the military (n=4, or 12% of the sample), only 1 reported yes for *Combat Zone Deployed*. None (0%) of those with military experience reported having *Fired Firearm in the Line of Duty*. Although 3 participants (9% of the sample) reported *Law Enforcement Experience*, a closer look revealed that none of that experience was as a sworn officer. Participants' experiences were in positions that do not require a weapon to be carried: university public safety, police reserves, and Skills training. About 82

percent of participants reported *Diversity Exposure in Childhood*. This is quite interesting considering the extent of demographic diversity in Minnesota. Only 48 percent of the participants reported having grown up in towns/cities with populations greater than or equal to 25,000. In fact, only 4 (12%) reported having come from a city of 180,000 or larger.

## **Engagement - Correct**

During the computer game used in this study, participants were presented with four idealtypes of scenarios: Armed White, Armed Black, Unarmed White, or Unarmed Black. The game only recorded a "score" when a participant struck either "A" (don't shoot) or "L" (shoot) on the keyboard. If no key was struck, then no score was entered. When a participant hesitates and does not fire at all or before the game continues, then no score was recorded by the game for that scene. Only when the wrong key was pressed was an "incorrect" score recorded as either Armed White Incorrect, Armed Black Incorrect, Unarmed White Incorrect, or Unarmed Black Incorrect.

1.	PERCI	ENT CO	RRECT A	W/AB/UW	2. PERCENT CORRECT ARMED						
	MIN	MAX	MEAN	MODE	STDEV		MIN	MAX	MEAN	MODE	STDEV
BLACK	85.0	100.0	96.0	100.0	1.28	BLACK	91.7	100.0	96.7	96.0	2.60
WHITE	76.0	100.0	<mark>93.8</mark>	100.0	1.83	WHITE	76.0	100.0	<mark>93.9</mark>	100.0	5.89
ASIAN	90.9	100.0	96.1	100.0	0.10	ASIAN	90.9	100.0	93.8	82.0	3.54
MULTI	95.7	96.0	95.9	96.0	0.15	MULTI	96.0	96.0	96.0	96.0	0.00
NONWHITE	85.0	100.0	<mark>96.0</mark>	100.0	1.49	NONWHITE	90.9	100.0	<mark>94.3</mark>	96.0	3.16

3.	PERCE	NT COF	RRECT AF	RMED BLA	4. PERCENT CORRECT ARMED WHITE						
	MIN	MAX	MEAN	MODE	STDEV		MIN	MAX	MEAN	MODE	STDEV
BLACK	95.8	100.0	<mark>96.7</mark>	95.8	1.84	BLACK	91.7	100.0	<mark>96.7</mark>	100.0	3.46
WHITE	80.0	100.0	<mark>94.4</mark>	100.0	5.61	WHITE	76.0	100.0	<mark>93.5</mark>	96.0	6.25
ASIAN	92.0	96.0	93.3	92.0	2.31	ASIAN	90.9	100.0	94.2	NA	5.04
MULTI	96.0	96.0	96.0	96.0	0.00	MULTI	96.0	96.0	96.0	96.0	0.00
NONWHITE	92.0	96.0	<mark>94.0</mark>	96.0	2.31	NONWHITE	90.9	100.0	<mark>94.7</mark>	NA	4.21

On average, non-whites were slightly more likely than whites to correctly engage all scenarios (mean = 96% compared to 93.8%)(table 1). When engaging armed scenarios (AW/AB), this difference was even smaller; nonwhites (94.3%) and whites (93.9%)(table 2). However, upon closer examination of how accurately participants engaged scenarios with armed blacks, whites (94.4%) were slightly more accurate than nonwhites (94.0%). Black participants were the most accurate in engaging armed black scenarios (96.7%)(table 3). Comparing table 3 and 4, white participants were slightly more likely to correctly engage armed black targets than armed white targets(mean = 94.4% compared to 93.5%) and there were no differences for black participants between armed black and armed white scenarios (96.7%). However, nonwhite participants as a group were slightly more likely to correctly engage armed white scenarios compared to armed black (mean = 94.7% compared to 94.0%).

#### **Engagement Relationships**

Although not statistically significant, an analysis of the raw numbers of incorrect shots may suggest that participants were more likely to make a mistake (whether Type I or II Error) when the person in the scene was White rather than Black. Were they engaging in more intense decision making when the person in the scene was Black? Or, was the number of incorrect shots dependent on the color of the object in the person's hand and the background colors? A more detailed analysis of the scenes and an attempt to standardize the presentation of colors and textures is needed in future research.

No statistically significant relationships could be identified between the variables *Sex* and any of percentages of correct or incorrect shots.

• The is no relationship between the sex of participants (Male and Female) and the percent of armed Whites correctly shot (AW % Correct) ( $x^2 = 10.394$ , df = 11, p = 0.495).

- The is no relationship between the sex of participants (Male and Female) and the percent of armed Blacks correctly shot (AB % Correct) ( $x^2 = 9.385$ , df = 8, p = 0.311).
- The is no relationship between the sex of participants (Male and Female) and the percent of unarmed Whites correctly shot (UW % Correct) ( $x^2 = 12.616$ , df = 10, p = 0.246).
- The is no relationship between the sex of participants (Male and Female) and the percent of unarmed Blacks correctly shot (UB % Correct) ( $x^2 = 13.221$ , df = 13, p = 0.431).
- The is no relationship between the sex of participants (Male and Female) and the percent of armed Whites incorrectly shot (AW % Incorrect) ( $x^2 = 10.394$ , df = 11, p = 0.495).
- The is no relationship between the sex of participants (Male and Female) and the percent of armed Blacks incorrectly shot (AB % Incorrect) ( $x^2 = 9.385$ , df = 8, p = 0.311).
- The is no relationship between the sex of participants (Male and Female) and the percent of unarmed Whites incorrectly shot (UW % Incorrect) ( $x^2 = 12.616$ , df = 10, p = 0.246).
- The is no relationship between the sex of participants (Male and Female) and the percent of unarmed Blacks incorrectly shot (UB % Incorrect) ( $x^2 = 13.221$ , df = 13, p = 0.431).

## **Engagement Split Times**

Perhaps, a different way to examine the issue of decision making is by looking a *Split Time* for how long it took a participant to engage a scene. Again, no statistically significant relationships could be identified when examining *Split Time* relative to the type of person in the scene or the percent of Type I and II errors. However, small differences were visibly present.

	Statistics										
		Split Time AW	Split Time AB	Split Time UW	Split Time UB						
N	Valid	20	20	20	20						
	Missing	0	0	0	0						
Mean		.61755	.60950	.65020	.66380						
Mediar	ı	.60700	.60100	.63650	.65600						
Mode		.534ª	.533ª	.630	.573ª						
Std. De	eviation	.050611	.046208	.050504	.049782						
Skewn	ess	.334	.194	1.390	.610						
Std. Er	ror of Skewness	.512	.512	.512	.512						
Kurtosi	S	701	968	2.718	.307						
Std. Er	ror of Kurtosis	.992	.992	.992	.992						
Range		.180	.162	.217	.205						
Minimu	ım	.534	.533	.581	.573						
Maxim	um	.714	.695	.798	.778						

# **Split Time – Male Only**

a. Multiple modes exist. The smallest value is shown

# **Split Time – Female Only**

	Statistics											
		Split Time AW	Split Time AB	Split Time UW	Split Time UB							
N	Valid	13	13	13	13							
	Missing	0	0	0	0							
Mean		.60408	.58808	.64715	.66238							
Median		.59100	.59900	.64300	.67000							
Mode		.620	.498ª	.569ª	.670							
Std. De	viation	.047073	.049276	.037751	.032043							
Skewne	ess	.346	518	136	.397							
Std. Err	or of Skewness	.616	.616	.616	.616							
Kurtosis	3	287	205	.574	.621							
Std. Err	or of Kurtosis	1.191	1.191	1.191	1.191							
Range		.169	.168	.147	.118							
Minimur	n	.525	.498	.569	.613							
Maximu	m	.694	.666	.716	.731							

a. Multiple modes exist. The smallest value is shown

Regardless of the scenario (AW, AB, UW, and UB), the Mean split time for males was slightly longer than that for females. The Mean split times for males ranged from 0.60950 to 0.66380 seconds (a range of 0.0543 with an average of 0.63526 seconds). The Mean split times for females ranged from 0.58808 to 0.66238 seconds (a range of 0.0743 with an average of 0.62542 seconds). The maximum time required to make a decision for males was up to 0.798 seconds, and for females up to 0.731 seconds. The minimum time required to make a decision for males was 0.695 seconds, whereas females made a decision as quickly as 0.666 seconds. The range for male decision making was 0.103 seconds (Mean = 0.74675 seconds). For females, the range was 0.065 seconds (Mean = 0.70175 seconds). This suggests that, regardless of the scenario, males spent more time than females in making a decision to shoot or to not shoot.

Below is a table for D' Prime Analysis. Participants' responses on each trial are going to be consequences of both their perceptual sensitivity to the stimuli presented and their decision strategy or bias toward saying something is there or not when they are in doubt. Signal Detection (sensory decision) Theory is a mathematical, theoretical system that recognizes that individuals are not merely passive receivers of stimuli. They are also engaged in the process of deciding whether they are confident enough to say "Yes, I detect that stimuli" when engaged in psychophysics experiments. With two possible experimental trials (signal present or absent) and two possible participant responses ("yes" it is present or "no" it isn't there) there are four possible outcomes to each of many trials.

D'Prime Analysis								
Signal	Response							
olgnar	Yes (Shoot)	No (Don't Shoot)						
Present (Armed)	Hit	Miss						
Absent (Unarmed)	False Alarm	Correct Negative						

# **Engagement – Incorrect**

There are two types of possible errors. A Type I Error is shooting an unarmed person (i.e., a false positive). A Type II Error is not shooting an armed person (i.e., a false negative). Since the outcome rests on the life or death of a person, and in accordance with United States criminal justice practices, a Type II Error is preferred (a false negative). However, this type of error allows danger to a police officer in where he or she could be fatally shot by the person whom he or she chose not to engage.

	Type I, Type II Errors						
	Unarmed	Armed					
Shoot	Type I (False Positive) Shooting an Unarmed individual.	Correct					
Don't Shoot	Correct	Type II (False Negative) Not shooting and armed individual (Resulting in harm).					

In this study, a total of 47 *Armed White* and 43 *Armed Black* images were not fired upon. This represented a Type II Error; a decision was made to not shoot and an armed person was allowed to escape or allow for potential harm to the officer. A total of a total of 45 *Unarmed White* and 41 *Unarmed Black* images were fired upon. This represented a Type I Error; a decision was made to shoot and an unarmed person was killed. A Chi-square Goodness of Fit test on the number of incorrect shots by race (White with Black) suggested that there was no statistically significant difference ( $x^2 = 0.762$ , df = 1, p > 0.3). Likewise, a Chi-square Goodness of Fit test on the number of incorrect shots by scenario (Armed with Unarmed) suggested that there was no statistically significant difference ( $x^2 = 0.186$ , df = 1, p > 0.5).

	PERC	ENTINCOF	RECTARN	ED WHITE	(AW)		PERC	ENT INCOR	RECTAR	IED BLACK	(AB)
	MN	MAX	MEAN	MODE	STDEV		MN	MAX	MEAN	M ODE	STDEV
BLACK	0.0	8.3	3.3	0.0	3.46	BLACK	0.0	4.2	3.3	4.2	1.84
WHITE	0.0	24.0	6.5	4.0	6.25	WHITE	0.0	20.0	5.6	0.0	5.61
ASIAN	0.0	9.1	5.8	NA	5.04	ASIAN	4.0	8.0	6.7	8.0	2.31
MULTI	4.0	4.0	4.0	4.0	0.00	M ULTI	4.0	4.0	4.0	4.0	0.00
NONWHITE	0.0	9.1	4.2	0.0	3.72	NONWHITE	0.0	8.0	4.5	4.0	2.40
I	PERCE	NT INCORF	ECT UNAR	MEDWHIT	E (UW)		PERCE	INT INCORF	RECTUNAR	MED BLAC	ж (U В)
	PERCE	NT INCORF	ECT UNAR MEAN	MED WHIT MODE	E (UW) STDEV		PERCE	INT INCORF	RECT UN AF	MED BLAC	X (UB) STDEV
BLACK				MODE	STDEV	BLACK					
BLACK WHITE	MIN	MAX	MEAN 3.3	MODE 0.0	STDEV 4.47		MN	MAX	MEAN	M ODE	STDEV
	MIN 0.0	MAX 8.3	MEAN 3.3	MODE 0.0	STDEV 4.47 5.25	WHITE	M N 0.0	MAX 15.0	MEAN 6.3	M ODE	STDEV 6.40
WHITE	MIN 0.0 0.0	MAX 8.3 19.0	MEAN 3.3 6.8 1.4	MODE 0.0 0.0	STDEV 4.47 5.25 2.42	WHITE ASIAN	M N 0.0 0.0	MAX 15.0 14.3	MEAN 6.3 5.7	M ODE 0.0 0.0	STDEV 6.40 4.30

\*The top two tables are type II errors, and the bottom two are type I errors.

In the top left table, whites are twice as likely than blacks to fail to engage armed whites (3.3% to 6.5%, type II errors). In the top right table, whites were twice as likely than blacks to fail to engage armed blacks (3.3% to 5.6%, type II errors). In the bottom left table, whites were twice as likely to shoot the unarmed whites than the black participants. Lastly, in the bottom right table, black participants were slightly more likely to wrongly engage armed blacks.

1	PER		ORRECTAR	MED (AW)	AB)		PERC	E NT INCOR	RRE CT UNA	ARMED (UN	//UB)
	MIN	MAX	MEAN	MODE	STDEV		MIN	MAX	MEAN	MODE	STDEV
BLACK	0.0	8.3	3.3	4.0	2.61	BLACK	0.0	15.0	4.8	0.0	5.45
WHITE	0.0	24.0	6.1	0.0	5.89	WHITE	0.0	19.0	6.2	0.0	4.78
ASIAN	0.0	9.1	6.2	8.0	3.54	ASIAN	0.0	5.6	1.6	0.0	2.57
MULTI	4.0	4.0	4.0	4.0	0.00	MULTI	4.0	4.3	4.2	4.0	0.21
NONWHITE	0.0	9.1	4.3	4.0	3.04	NONW HITE	0.0	15.0	3.7	0.0	4.46
	PERCENT IN			RCENT IN	CORRECT A	W/AB/UW/	UB	]			
				MIN	MAX	MEAN	MODE	STDEV			
			BLACK	0.0	15.0	0 4.0	0.0	4.23	3		
			WHITE	0.0	24.0	0 6.2	0.0	5.34	4		
			ASIAN	0.0	9.1	1 3.9	0.0	3.80	0		
			MULTI	4.0	4.3	3 4.1	4.0	0.15	5		
		NO	NWHITE	0.0	15.0	0 4.0	0.0	3.78	3		
			-								

In the bottom center table, regardless of the race involved in a scenario (i.e., all scenarios), Whites (6.2%) were more likely to make a Type I or II Error than Black participants. Relative to Type I Errors, White participants (6.2%) were more likely to shoot an unarmed person regardless of his race than Blacks (4.8%) or all Nonwhites (3.7%). White participants were twice as likely to make a Type II error than blacks (6.1% to 3.3%). Blacks were more likely to shoot ab unarmed black person (Type I Error) than they were to not shoot an armed person (Type II Error)[4.8% to 3.3%]. Whites were relatively consistent in their likelihood to do either a Type I or II Error [6.2% to 6.1%].

To state these findings in another way, a review of some hypothetical encounters is in order. The context of these encounters is not known at this point in time. All that is known is that an individual finds himself standing face-to-face with another individual who is armed (that person may be a police officer or an armed citizen).

If I were an **unarmed Black**, then I <u>would not want</u> to encounter an armed Black.
 The armed Black is more likely to make a mistake (6.3% of the time) and to fatally shoot me than the White person (5.7%).

2) If I were an **unarmed White**, then <u>I would not want</u> to encounter an armed White. The armed White is much more likely to make a mistake (6.8% of the time) and to fatally shoot me than the Black person (3.3%).

3) If I were an **armed Black**, then I <u>would want</u> to encounter an armed White. The armed White is a lot more likely to make a mistake (5.6% of the time) and fail to engage me than the Black person (3.3%).

4) If I were an **armed White**, then I too <u>would want</u> to encounter an armed White. The armed White is more than twice as likely to make a mistake (6.5% of the time) and fail to engage me than the Black person (3.3%).

#### **Chapter V: Recommendations & Implications**

#### **Proposed Recommendations**

In this sample population, military and civilian training may have an affect on participants' ability to fire a weapon, but will likely have no discernible relationship with their decisions to shoot or don't shoot. A larger sample with more depth in experience (i.e., a greater number of years of service as military of law enforcement) is required in future research. Furthermore, we would continue with a more advanced research design.

In the current study, still images were used in order to display a potential threat with a definite firearm or harmless object. In future experiments, incorporating controlling for interactive content and attitudes of an encountered individual may present other factors in a scenario that may change the decisions individuals make. The studies at hand including Correll's initial study, asked individuals to make the decision at "face value" with no context. Interactive Use-of-Force simulators would provide the next level of experimentation on this issue to provide a more in depth look at this social issue.

One participant commented that he did not focus on the race of the person in the photo; rather he was concerned with discerning the item within the individual's hand. This may be known more commonly as the Stroop Effect; a demonstration of interference in the reaction time of a task. Considering the effect exposes the nature of automatic processing versus conscious visual control, this effect may easily be a factor in the results. To include a more accurate measurement of implicit bias, I recommend using interactive simulations to add more context. I believe context would provide a significant change in participant results. A few things could be considered more heavily and that is clothing, hairstyle, demeanor, and race would become more prevalent. In an interactive simulation, participants would engage with a target identifying their race, demeanor, clothing, and situation all before making the decision to shoot or not shoot. The still images did capture an instant reaction to item and race but I believe using the interactive simulations would yield a better study between armed white, unarmed white, armed black, and unarmed black targets.

There are several reasons why present-day police agencies should strive for realistic firearm training. Given a bigger population and controlling for more factors could help improve the likelihood of finding significant differences between law enforcement personnel and untrained civilians. Testing both untrained and trained individuals may help determine whether law enforcement training can mitigate implicit bias. Ideally, I would like to conduct a pre-test, training, post-test model where people going into the field can be tested, trained, and post-tested to support implicit bias training in law enforcement. Conducting an additional study would allow us to observe the affect of training on outcomes.

#### **Social & Policy Recommendations**

Goals moving forward are in the categories as follows: recruitment and hiring, community policing, training, and supervision. Recruitment and hiring is known to best be effective in a diverse workforce. Officers have an increased likelihood to come to understand and respect various racial and cultural perspectives through their daily interactions with one another (Gove, 2015). When officers spend time in a diverse group of peers within their agency, their implicit biases are weakened through positive interactions. Having a police force with diverse personnel conveys a sense of equality to the public they serve and promote respect to other races. A topic to revisit is community policing. The goal of community policing is to promote fair and impartial policing. Knowing your citizen's names and faces and citizens knowing their police force by name and face can improve differentiating situations by race. Police can overcome stereotypes based on characteristics such as race. This also helps reduce biases held against the police. Arguably, one of the practices departments lack is this style of policing. In larger cities, it is much harder to know everyone and generally there tends to be more crime in bigger cities. The challenge of getting time to relate to the community is a component in the problem.

Training has shown to play a significant role on reducing implicit bias in behavior. Research has found that individuals who are made aware of their implicit biases are motivated and able to implement "controlled" (unbiased) behavior (Gove, 2015). The studies have also proven that there is benefit in additional training; this training officers nationwide need to participate in require a Virtra or FATS (Firearms Training Simulator) shooting simulator. In one study, after extensive exposure to the program, the officers were able to eliminate this bias (Plant & Peruche, 2005). The simulations provide scenarios where the decision to shoot is dependent on the officer's situation. Being in those situations and being allowed to get more experience may help guide officers in all ranks and years of service. The simulators have the capability to display 300 degrees of action. Officers may experience simulations of traffic stops, reasonable suspicion to frisk, consent searches, and other procedures. These scenarios need to focus on more than just "use of force" scenarios; they need to show some ethnic groups may not be threatening and rather scared of the situation. A "cognitive correction" may help officers reduce implicit bias and would be helpful to implement at the most basic levels of law enforcement.

Lastly, law enforcement departments should evaluate their supervision. Police supervisors are agencies first line of defense against all manners of problems. Supervisors should receive specific training on implicit bias; it may help affect them and their agency if there is an existing problem. Supervisors enforce policy on biased policing; if an officer shows a tendency to have discriminatory behavior, it should be addressed quickly by supervisors. Also, supervisors help shape new recruits. By the role of a field training officer (FTO), they will most likely teach new officers some of these tendencies and things to look for which will expose them to possibly bias attitudes. It's imperative for FTO's to give helpful insight without promoting prejudice practices. There will always be polarizing groups but through the goals moving forward, law enforcement has some areas of focus to improve that will help mend the trust of communities with their corresponding agencies.

The Kirwan Institute suggests biases can be unlearned or in their terms "malleable." Researchers have studied various debiasing techniques in an effort to use this malleability property to counter-existing biases. Debiasing is a challenging task that relies on the creation of new mental associations, requiring "intention, attention, and time" (Devine, 1989, p. 16). Banaji and Greenwald use an analogy of a stretched rubber band. Debiasing interventions must be consistently reinforced. They suggest, "Like stretched rubber bands, the associations modified... likely soon return to their earlier configuration. Such elastic changes can be consequential, but they will require reapplication prior to each occasion on which one wishes them to be in effect" (Banaji & Greenwald, 2013, p. 152). Stressing the need for repeated practice and training, others assert these new implicit associations may stabilize over time (Glock & Kovacs, 2013). Debiasing is not simply a matter of suppressing biased thoughts. Research indicates that suppressing automatic stereotypes can actually increase these stereotypes by making them hyperaccessible rather than reducing them (Galinsky & Moskowitz, 2000, 2007; Macrae, Bodenhausen, Milne, & Jetten, 1994). Several approaches to debiasing have emerged, producing diverse results. Among those for which research evidence suggests the possibility of successful debiasing outcomes include:

- Counter-stereotypic training in which efforts focus on training individuals to develop new associations that contrast with the associations they already hold through visual or verbal cues (see, e.g., Blair et al., 2001; J. Kang et al., 2012; Kawakami, Dovidio, Moll, Hermsen, & Russin, 2000; Wittenbrink, Judd, & Park, 2001)
- Another way to build new associations is to expose people to counter-stereotypic individuals. Much like debiasing agents, these counter-stereotypic examples possess traits that contrast with the stereotypes typically associated with particular categories, such as male nurses, elderly athletes, or female scientists. (see, e.g., Dasgupta & Asgari, 2004; Dasgupta & Greenwald, 2001; J. Kang & Banaji, 2006)
- Intergroup contact generally reduces intergroup prejudice (Peruche & Plant, 2006; Pettigrew, 1997; Pettigrew & Tropp, 2006). Allport stipulates that several key conditions are necessary for positive effects to emerge from intergroup contact, including individuals sharing equal status and common goals, a cooperative rather than competitive environment, and the presence of support from authority figures, laws, or customs (Allport, 1954).
- Education efforts aimed at raising awareness about implicit bias can help debias individuals. The criminal justice context has provided several examples of this technique, including the education of judges (Kang et al., 2012; Saujani, 2003) and prospective jurors (Bennett, 2010; Roberts, 2012). These education efforts have also been embraced by the health care realm (Hannah & CarpenterSong, 2013; R. A. Hernandez et al., 2013; Teal et al., 2012).
- Having a sense of accountability, that is, "the implicit or explicit expectation that one may be called on to justify one's beliefs, feelings, and actions to others," can decrease the influence of bias (T. K. Green & Kalev, 2008; J. Kang et al., 2012; Lerner & Tetlock, 1999, p. 255; Reskin, 2000, 2005).

- Taking the perspective of others has shown promise as a debiasing strategy, because considering contrasting viewpoints and recognizing multiple perspectives can reduce automatic biases (Benforado & Hanson, 2008; Galinsky & Moskowitz, 2000; Todd, Bodenhausen, Richeson, & Galinsky, 2011).
- Engaging in deliberative processing can help counter implicit biases, particularly during situations in which decision-makers may face time constraints or a weighty cognitive load (Beattie et al., 2013; D. J. Burgess, 2010; J. Kang et al., 2012; Richards-Yellen, 2013).
   Medical professionals, in particular, are encouraged to constantly self-monitor in an effort to offset implicit biases and stereotypes (Betancourt, 2004; Stone & Moskowitz, 2011).

## Complications

This study was modified from its original design due to impacts on the study. The two impacts on this study were technology and time. The effects necessitated a change in methods and a change in the research purpose. Technology plagued the study due to incompatibility with the original testing equipment. The issue centered on the purchased software, Laser Activated Shot Reporter (L.A.S.R.). It was the lack of the software being able to identify the difference between the scenario changes. The software required a "refresh" or "reset" in order to function for the next scenario/scene.

The other complication the study incurred was time. The first method was going to involve a police department, interactive scenarios, a larger sample size, and more advanced technology that would have been compatible for the study. The "Use of Force simulation training system" at KEEPRs was the ideal site to work with. Unfortunately, I couldn't work out details in time with the storeowner to use the equipment. I then modified the design to include the use of L.A.S.R., which was incompatible; I then opted for a present videogame study done by Josh Correll using a computer. Given the remaining time to collect data and finish the thesis, it was a default option. Using a simulated laser firearm would have been ideal over a keyboard but the complications changed how the experiment method would be conducted. Additionally, personal complications due to the affect of several job offers. Some required me to travel to interview and test in Washington, D.C., Madison, WI, Twin Cities area in Minnesota, specifically Brooklyn Center, MN and some locally here in St. Cloud, MN. This changed the purpose of the study and how the plan to look at how training can mitigate implicit bias was devised into future study goals.

### **Closing Remarks**

The broad underlying objective of this thesis was to attempt to integrate knowledge gained from surveys and compare to videogame testing results. Popular media would suggest that the unarmed black male would be shot more often by an officer than an unarmed white male. Though this study's sample population was small, the data suggest there is no significant difference. In other studies, officers with higher education tend to use less verbal & physical force than less educated officers. Officers with any college education result in significantly less verbal force compared to those with a high school education. However, only those encounters involving officers with greater experience result in less verbal & physical force (Paoline & Terrill, 2007). With this type of significance, education and training can mitigate an officer's encounter with violent outcomes. It is also suggested, perhaps the primary reason police departments are reluctant to implement an educational requirement is the lack of evidence demonstrating that a college education leads to tangible desirable outcomes (Skogan & Frydl, 2004; Rydberg & Terrill, 2010). Using a larger sample population and getting a mixture of law

enforcement individuals and untrained individuals in two separate groups and compare between the two groups would hopefully produce something significant.

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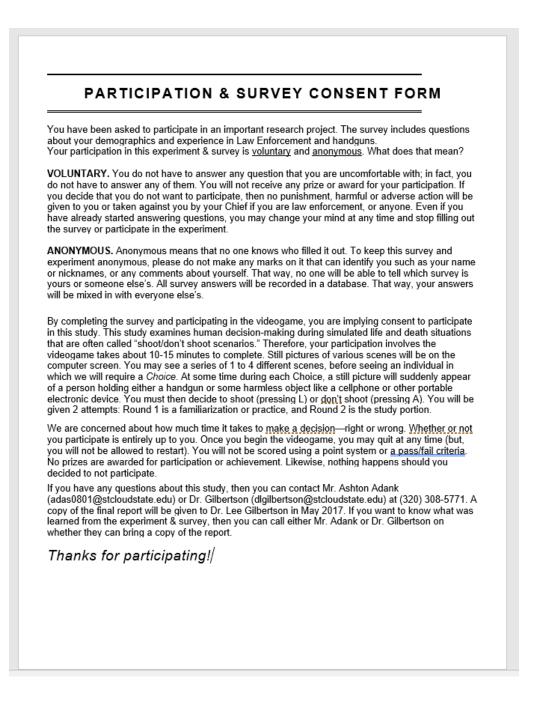
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#### Appendix A: Cover Letter & Consent Form

This information was provided to the participant before the survey and the videogame task.



# Appendix B: Data Collection Instrument

The survey form was used in the collection of information from participants.

	uctions												
	box that most applicable to yo	a or fill in th	e blanks.		Major	:			I				
	r Gender <i>(Select on</i>	ly one.)											
	Male Female												
	r Age (Select only o	ne.)											
	18-25 26-35 36-45 46-55 56-64												
	r Race (Select only	one.)											
	Black White Other	(Please	specify.)										
4. Firea	arms Experience (S	Select on	ly one.)										
	I do not own a firean I have never shot a fi												
	itary Experience No Military training					-							
	•••	→				vice?							
	No Military training		How ma	any yea	rs of ser	vice? ed to a con		?					
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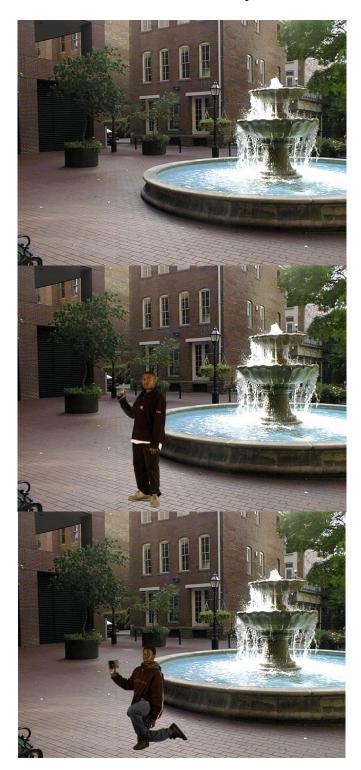
## **Appendix C: Example Results Table**

This is the results screen. Below is a control output. This was not a participant's result.

To conduct this, two scenarios were purposefully done correctly, and two were purposefully done incorrectly.

	TASK F	RESULTS	
	You earned -2445	points in this task.	
	# CORRECT	# INCORRECT	AVG. TIME (ms)
ARMED			
White	1	0	786
Black	0	1	N/A
UNARMED			
White	0	1	N/A
Black	1	0	677
columns give the numbe column gives the averag	er of correct and incom the time to make a corre pe of trial. Armed/Un	the shooter task. The # C rect responses, respectiv ect response, in milliseco armed refers to whether the of the target person.	ely. The AVG TIME( onds.The rows give
		hen you are finished re	

Below are all of the scenes and scenarios possible to encounter.











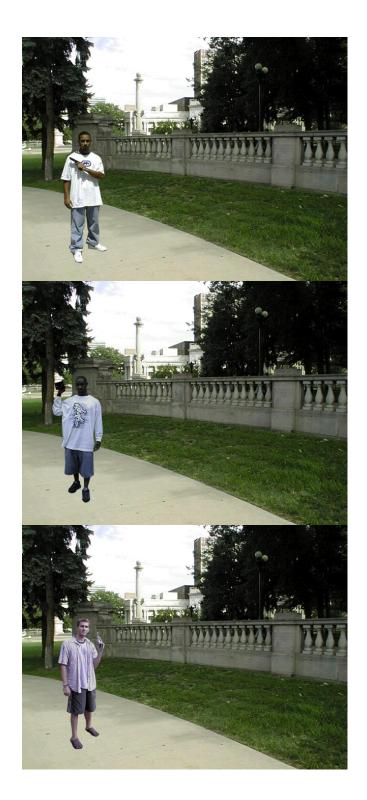




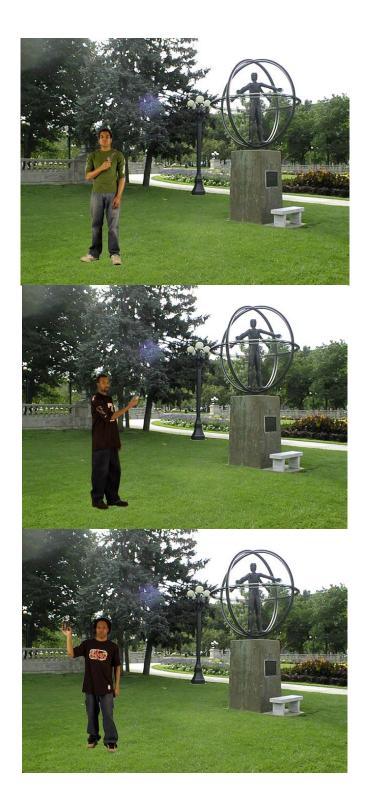


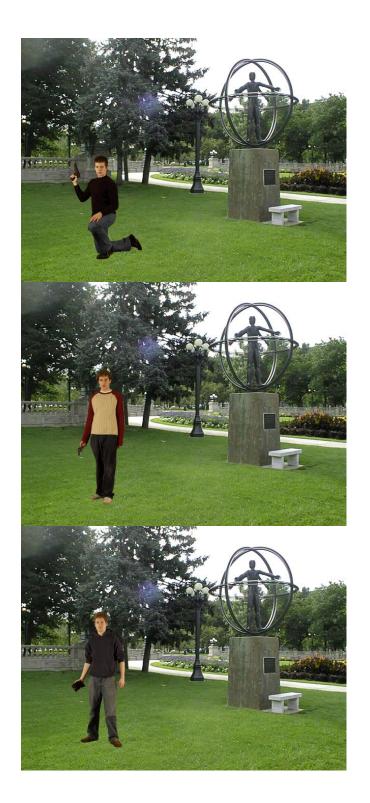




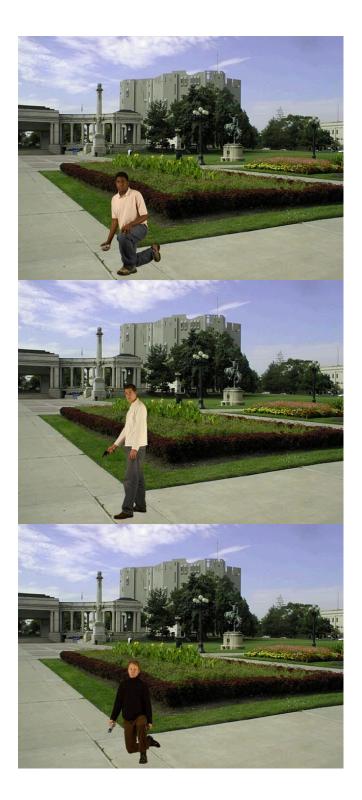












































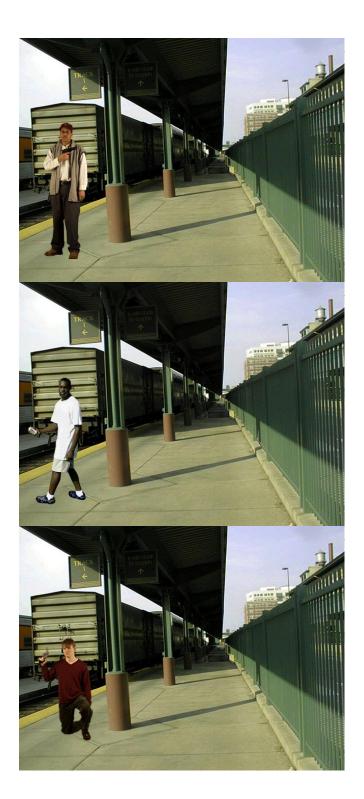
















## **Appendix E: Data Outputs & Calculations**

SPLIT TIMES B	Y SCENARIO RA	ACE & PAF	RTICIPANT I	RACE				
		SCEN	IARIO			SCEN	IARIO	
	PARTICIPANT	WHITE	BLACK		PARTICIPANT	WHITE	BLACK	
QUICKEST	ASIAN	0.579	0.582	AVERAGE	ASIAN	0.640	0.618	
MINIMUM	BLACK	0.565	0.544	MINIMUM	BLACK	0.583	0.569	
	MULTI	0.665	0.620		MULTI	0.665	0.620	
	WHITE	0.525	0.498		WHITE	0.611	0.604	
SLOWEST	ASIAN	0.716	0.731	AVERAGE	ASIAN	0.678	0.678	
MAXIMUM	BLACK	0.678	0.679	MAXIMUM	BLACK	0.634	0.653	
	MULTI	0.689	0.697		MULTI	0.689	0.697	
	WHITE	0.798	0.778		WHITE	0.648	0.663	
								MEAN
RANGE	ASIAN	0.137	0.149	AVERAGE	ASIAN	0.659	0.648	0.654
	BLACK	0.113	0.135	MEAN	BLACK	0.608	0.611	0.610
	MULTI	0.024	0.077		MULTI	0.677	0.659	0.668
	WHITE	0.273	0.280		WHITE	0.630	0.634	0.632

SPLIT TIMES BY SCENARIO RACE & PARTICIPANT RACE

#### EXTREMES

White participants produced the overall, quickest decision time in both categories of scenarios: 0.525 seconds for White and 0.498 seconds for Black. White participants also produced the overall, slowest decision time in both categories of scenarios: 0.798 seconds for White and 0.778 seconds for Black. Multiracial participants demonstrated the shortest range in time for decision making in both categories: 0.024 seconds for White and 0.077 seconds for Black. White participants demonstrated the longest range in time for decision making in both categories: 0.273 seconds for White and 0.280 seconds for Black.

#### AVERAGES

Relative to average minimums, Black participants were the quickest at making decisions about both White (0.583 sec) and Black (0.569 sec) scenarios. Relative to average maximums, Multiracial participants were the slowest at making decisions about both White (0.689 sec) and Black (0.697 sec) scenarios. Relative to average means, Black participants were the quickest at making decisions about both White (0.608 sec) and Black (0.611 sec) scenarios. Relative to average means, Multiracial participants were the slowest at making decisions about both White (0.677 sec) and Black (0.611 sec) scenarios. Relative to average means, Multiracial participants were the slowest at making decisions about both White (0.677 sec) and Black (0.659 sec) scenarios. Overall, Black participants made quicker decisions on average regardless of the race of the scenario (0.610 sec). Overall, Multiracial participants made slower decisions on average regardless of the race of the scenario (0.668 sec).

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0.573 0.778 0.662 0.670 0.046	0.666	0.727	0.746	0.619	0.648	0.778	0.573	0.716	0.631	0.674	0.694	0.654	0.673	0.623	0.67	0.651	0.65	0.647	0.671	0.613	0.616	0.67	0.638	0.697	0.028	NA	0.653	0.679	0.615	0.658	0.615	0.636	0.679	0.678	0.057	NA	0.678	0.731	0.618	0.684	0.618	0.731	UB	
0.498 0.695 0.597 0.598 0.050	0.603	0.648	0.671	0.508	0.630	0.695	0.534	0.654	0.610	0.656	0.634	0.586	0.549	0.563	0.591	0.571	0.599	0.598	0.608	0.498	0.508	0.573	0.620	0.620	0.014	NA	0.568	0.581	0.544	0.581	0.574	0.574	0.567	0.544	0.045	NA	0.617	0.666	0.579	0.605	0.579	0.666	NIN	St
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0.569 0.798 0.648 0.643 0.047	0.639	0.720	0.714	0.010	0.643	0.798	0.581	0.676	0.619	0.658	0.666	0.645	0.628	0.622	0.629	0.630	0.632	0.656	0.653	0.569	0.623	0.679	0.643	0.689	0.035	NA	0.634	0.678	0.584	0.647	0.584	0.643	0.678	0.616	0.050	NA	0.678	0.716	0.621	0.697	0.621	0.716	MAX	SPLIT TIME STATS - BOTH WHITE SCE
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0.573 0.778 0.663 0.643 0.045	0.666	0.727	0.746	0.610	0.655	0.778	0.573	0.716	0.631	0.674	0.694	0.654	0.673	0.623	0.670	0.651	0.650	0.647	0.671	0.613	0.616	0.670	0.643	0.697	0.028	NA	0.653	0.679	0.615	0.658	0.615	0.636	0.679	0.678	0.057	NA	0.678	0.731	0.618	0.684	0.618		MAX	E STATS -
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100 97 3	88	98	94	96	98	100	100	93	89	99	98	98	97	100	95	99	98	90	66	95	89	96	86	100	98	95	66	96	99	99	98	98	ts Tot	-
76 94 96	87	95.7	86.4	100	76	96	100	91.7	90.9	100	100	96	96	92	80	96	91.7	87.5	96	95.7	95.8	100	96	96	100	91.7	95.8	100	96	100	91.7	91.7	AWCP	
5 10 3 10 8	90	96	9	10	.00	9	9	95.	9	10		9	87.	9		9	9	95.	10	10	10	9	95.	10	9	10	10	10	8	10	9	9	ABCP	PE
σοσοο	9												5	N	7									0	6			0	8				AWIP	RCENT
64640	13	4.3	13.6	0	24	4	0	8.3	9.1	0	0	4	4	8	20	4	8.3	12.5	4	4.3	4.2	0	4	4	0	8.3	4.2	0	4	0	8.3	8.3		OF SCE
<i>5</i> 050	9.1	4 8	4	0	20	8	4	4.2	8	0	12	4	12.5	8	13	8		4.2	0	0	0	8	4.2	0	4	0	0	0	12	0	4	4	ABIP (	NES ACI
81 100 94 5	81	100	95.7	100	84	92	100	92	100	96	91.3	96	95.7	96	91.3	88	100	95.8	95.8	84	95	95.8	100	96	96	91.3	100	91.7	91.7	91.7	88	100	UWCP	PERCENT OF SCENES ACCURATELY ENGAGED
100 5	90.	96	87.	10	95.	9	10		94.	95.	œ	95.	9	9	87.	95.	95.	94.	9	95.5	85.	10	10	9	10	10	100	91.	100	9	91.	100	UBCP	LY ENG
σοσοσ	9	<u>N 6</u>	5	0	7	6	0	G	4	8	8	7	22	N		8	8							2	0							0	UWIP	AGED
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<u> </u>	9.1	8 4	12.5	0	4.3	4	0	15	5.6	4.2	12	4.3	00	8	12.5	4.2	4.2	5.6	4	4.5	14.3	0	0	8	0	0	0	8.7	0	4	8.3	0	UBIP	l

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STANDARD DEVIATION	MODE	MEAN	MAXIMUM	MINIMUM	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	BLACK	BLACK	BLACK	ASIAN	ASIAN		STANDARD DEVIATION	MODE	MEAN	MAXIMUM	MINIMUM	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	WHITE	MULTI	BLACK	BLACK	ASIAN	RACE	
ž	4	_	M													Ē					X	X			1					_													z		
0.051	#N/A	0.618	0.714	0.534	0.639	0.693	0.714	0.598	0.553	0.643	0.700	0.534	0.654	0.610	0.656	0.634	0.604	0.571	0.563	0.601	0.574	0.583	0.648	0.579		0.047	0.620	0.604	0.694	0.525	0.591	0.572	0.620	0.648	0.627	0.525	0.563	0.573	0.620	0.665	0.590	0.565	0.694	AW	
0.046	#N/A	0.610	0.695	0.533	0.603	0.648	0.671	0.599	0.533	0.655	0.69	0.546	0.666	0.616	0.661	0.650	0.586	0.549	0.592	0.581	0.578	0.574	0.605	0.582		0.049	#N/A	0.588	0.666	0.498	0.604	0.57	0.599	0.598	0.608	0.498	0.50	0.619	0.64	0.620	0.567	0.544	0.666	AB	SPL
				ſ																																								WU	SPLIT TIME
0.051	0.630	0.650	0.798	0.581	0.630	0.720	0.706	0.618	0.615	0.630	0.798	0.581	0.676	0.619	0.658	0.666	0.645	0.628	0.622	0.647	0.584	0.643	0.697	0.621		0.038	#N/A	0.647	0.716	0.569	0.629	0.630	0.632	0.656	0.653	0.569	).623	0.679	0.643	0.689	0.678	0.616	0.716	2	
0.050	#N/A	0.664	0.778	0.573	0.666	0.727	0.746	0.619	0.643	0.648	0.778	0.573	0.716	0.631	0.674	0.694	0.654	0.673	0.623	0.658	0.615	0.636	0.684	0.618		0.032	0.670	0.662	0.731	0.613	0.670	0.65	0.650	0.647	0.671	0.613	0.616	0.670	0.638	0.697	0.679	0.678	0.731	UB	
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0.046	0.574	0.604	0.695	0.533	0.603	0.648	.671	0.598	0.533	0.630	695	0.534	0.654	0.610	0.656	0.634	0.586	.549	0.563	0.581	0.574	0.574	605	0.579		0.046	0.620	0.582	0.666	0.498	0.591	.571	0.599	0.598	0.608	0.498	508	573	.620	620	0.567	0.544	66		SPLI-
0.052	0.643	0.667	0.798	0.581	0.666	0.727	0.746	0.619	0.643	0.655	0.798	0.581	0.716	0.631	0.674	0.694	0.654	0.673	0.623	0.658	0.615	0.643	0.697	0.621		0.031	0.679	0.665	0.731	0.613	0.670	0.651	0.650	0.656	0.671	0.613	0.623	0.679	0.643	0.697	0.679	0.678	0.731	MAX	T TIME S
				ſ																						.0																	.0	MEAN	STATS -
		0.635	0.743	0.559	0.635	0.697	0.709	609	0.586	0.644	743	0.559	0.678	0.619	0.662	0.661	0.622	605	0.600	622	0.588	0.609	0.659	0.600		0.038	#N/A	0.625	0.702	0.551	0.624	606	0.625	0.637	0.640	0.551	578	635	636	668	629	0.601		ź	ALL SC
#DIV/0!	#N/A	#DIV/0!	0.000	0.000	NA	NA	NA	NA	NA	NA	NA	NA	Ą	NA	NA	NA	NA	NA	NA	NA	NA	NA	NA	NA		#DIV/0!	#N/A	#DIV/0!	0.000	0.000	NA	NA	NA	Ņ	NA	Ą	NA	NA	NA	ΝA	NA	NA	NA	MODE	SPLIT TIME STATS - ALL SCENARIOS
0.014	#N/A	0.029	0.056	0.008	0.026	0.036	0.031	0.012	0.052	0.0	0.053	0.022	0.027	0.009	0.008	0.026	0.033	0.056	0.029	0.037	0.019	0.036	0.0	0.023		0.015	#N/A	0.038	0.060	0.011	0.035	0.0	0.021	0.026	0.028	0.051	0.0	0.0	0.0	0.03	0.058	0.060	0.028	STDEV	ũ
				ſ																-									_														ω.		S
0.049	0.630	0.616	0.706	0.534	0.630	0.693	0.706	0.598	0.553	0.630	0.700	0.534	0.654	0.610	0.656	0.634	0.604	0.571	0.563	0.601	0.574	0.583	0.648	0.579		0.047	0.620	0.604	0.694	0.525	0.591	0.572	0.620	0.648	0.627	0.525	0.563	0.573	0.620	0.665	0.590	0.565	0.694	MIN	SPLIT TIME STATS - BOTH WH
0.051	0.643	0.652	0.798	0.581	0.639	0.720	0.714	0.618	0.615	0.643	0.798	0.581	0.676	0.619	0.658	0.666	0.645	0.628	0.622	0.64	0.584	0.643	0.697	0.621		0.038	#N/A	0.647	0.716	0.569	0.629	0.630	0.632	0.656	0.653	0.569	0.62	0.679	0.643	0.689	0.678	0.616	0.716	MAX	VE STAT
																																												MEAN	rs - Bo
			0.749	0.558	0.635	0.707	.710	.608	0.584	0.637	.749	0.558	0.665	0.615	0.657	0.650	0.625	.600	0.593	.624	0.579	0.613	.673	0.600		0.040	0.626	0.626	0.705	0.547	0.610	.601	0.626	0.652	0.640	0.547	.593	.626	.632	.677	0.634	0.591			<u>+</u>
#DIV/0!	#N/A	#DIV/0!	0.000	0.000	٨N	٩N	٨N	NA	ΝA	ΝA	NA	NA	NA	NA	ΝA	NA	NA	NA	NA	NA	NA	NA	NA	NA		#DIV/0	#N/A	#DIV/0!	0.000	0.000	NA	NA	AN	NA	NA	NA	Ķ	NA	٨N	٨N	NA	NA	NA	MODE	ITE SCENARIOS
				ſ																	Ĺ	ĺ		Ì																				STDEV	VARIOS
0.018	0.006	0.025	0.069	0.001	0.006	0.019	0.006	0.014	0.044	600	0.069	0.033	0.016	0.006	0.001	0.023	0.029	040	0.042	033	0.007	0.042	035	0.030		0.021	#N/A	0.030	0.075	0.006	0.027	041	0.008	0.006	018	0.031	0.042	0.075	0.016	0.017	0.062	0.036	0.016	<	
0.046	0.648	0.609	0.695	0.533	0.603	0.648	0.671	0.599	0.533	0.648	0.695	0.546	0.666	0.616	0.661	0.650	0.586	0.549	0.592	0.581	0.578	0.574	0.605	0.582		0.049	#N/A	0.588	0.666	0.498	0.604	0.571	0.599	0.598	0.608	0.498	0.508	0.619	0.638	0.620	0.567	0.544	0.666	MIN	SPLIT -
	1			ſ											0.					0.		0.				.0	.0																	MAX	TIME ST
0.050	#N/A	0.664	0.778	0.573	0.666	0.727	0.746	0.619	0.643	0.655	778	0.573	0.716	0.631	0.674	0.694	0.654	0.673	0.623	0.658	0.615	0.636	0.684	0.618		0.032	0.670	0.663	0.731	0.613	0.670	0.651	0.650	0.647	0.671	0.613	616	0.670	0.643	0.697	0.679	0.678	-	×	FATS - E
0.045	#N/A	0.637	0.737	0.560	0.635	0.688	0.709	0.609	0.588	0.652	0.737	0.560	0.691	0.624	0.668	0.672	0.620	0.611	0.608	0.620	0.597	0.605	0.645	0.600		0.037	0.611	0.625	0.699	0.556	0.637	0.611	0.625	0.623	0.640	0.556	0.562	0.645	0.641	0.659	0.623	0.611	0.699	MEAN	SPLIT TIME STATS - BOTH BLACK SCENARIOS
#		#		ſ																						#DIV/0!		#DIV/0!																MODE	LACK S
i0//	#N/A	i0//	0.000	0.000	Å	Å	Å	Ą	Å	Å	NA	Ą	Å	Å	Ą	NA	ΝĂ	Ą	Ą	NA	Ą	Å	Ą	NA		i0//	#N/A	i0//	0.000	0.000	NA	Å	Å	Å	NA	Ň	Å	Å	Å	Å	Å	NA	2	т м	CENAR
0.023	#N/A	0.039	0.088	0.005	0.045	0.056	0.053	0.014	0.078	0.005	0.059	0.019	0.035	0.011	0.009	0.031	0.048	0.088	0.022	0.054	0.026	0.044	0.056	0.025		0.025	0.036	0.053	0.095	0.004	0.047	0.057	0.036	0.035	0.045	0.081	0.076	0.036	0.004	0.054	0.079	0.095	0.046	STDEV	S01
10		432.500	7		1	475.000		1	65.(	460.000	1		260.000	625.000	510.000	445.000	665.000	1	410.000	565.(	700.000	525.000	1	535.000		194.538		444.231	670.000		620.000					475.000			645.000	540.0	255.000			POINTS	GAME
067	#N/A	000	00	ğ	8	200	8	80	00	000	000	00	8	00	000	000	000	000	8	000	000	000	8	8	l	538	#N/A	231	000	300	200	8	8	ğ	ğ	ğ	ğ	ğ	8	8	80	200	8	S	ш

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99 96 5	86 93 94 77	99 94 82	90 97 84	93 90	93 93 93 93 93 93	92 98 96 96	ENGAGE RightTot Wron 95 90 96
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100 98 4	91.5 95.9 95.9 87.5	99 83.7	91.8 94.4 91.4	92.9 92.8	98 96.9 94.4 93.7 97 93.3 94.9	95.8 96 96	ENGAGEMENT SUMMARY Tot WrongTot RightPere/WrongPen 90 8 91.8 8.2 91.8 91.8 8.2 91.8 91.7 3 91.8 91.8 8.2 91.8 91.8 8.2 91.9 91.8 91.8 91.8 91.8 91.8 91.8 91.8
0 6 0 4	8.5 4.1 12.5	16.3	4.1 5.6 8.6	7.1 13.7 7.2 7.2	5.4 5.4 5.4	6.1 4.2 4.2 4.2	
100 92 5	86.4 92.0 92.0 81.0	96.0 92.0 76.0	95.8 95.8	88.0 92.0 87.5	95.8 92.0 85.7 84.0 95.8 87.5 91.7	88.0 91.3 91.3 91.3 96.0 92.0	ENG 91.7 91.7 91.7
91 100 98 3	96.0 100.0 90.9	100.0 96.0 100.0	100.0 95.8	96.0 96.0	100.0 100.0 100.0 100.0 100.0 95.8 95.8	100.0 100.0 100.0 100.0 100.0	BAGEMEN MAX 100.0 96.0
100 94 4	91.4 95.9 96.0 87.5	99.0 94.0 83.9 100.0	95.9 91.8 94.3 91.1	93.0 92.8 92.8	98.0 97.0 94.1 93.8 97.0 93.4 93.4	93.9 95.8 95.8 98.0 98.0	
88 100 97 100 4	NA 96.0 90.9	100.0 96.0 NA 100.0	96.0 100.0 NA	NA 92.0 NA	100.0 100.0 NA 96.0 95.8 NA	NA 100.0 100.0 100.0 96.0	ACCURATE MODE 100.0 91.7 100.0
0.00 8.50 3.74 3.96 1.75	5.16 3.27 3.27 4.68	2.31 2.31 0.00	0.15 5.67 2.37 4.06 4.49	3.78 4.71 2.00 3.97	2.37 3.85 6.03 2.04 3.97 3.89	5.20 4.91 2.10 4.91 2.31 3.27	STI
ωονφο	4.0 0.0 9.1	4.3 0.0	0.0 4.2	4.0 4.0	0.0 0.0 4.2 0.0	0.0	0.0 0.0
5 8 <sup>10</sup> 24 0	13.6 8.0 19.0	4.0 24.0 0.0	4.3 12.0 9.1 15.0	12.0 20.0 12.5	4.2 8.0 14.3 16.0 12.5 8.3	12.0 8.7 4.2 8.7 4.0 8.0	GAGEMEN MAX 8.3 12.0 8.3
4 3 6 <sup>1</sup> 0	8.6 4.1 12.6	1.0 6.0 16.1	4.1 8.2 5.7 8.9	7.1 13.6 7.2 7.2	2.1 3.1 6.2 6.6 5.1	6.1 4.3 1.1 2.0 2.0	MEAN 3.1 8.2
ο 0 <sup>1</sup> ο 4	NA 4.0 9.1	0.0 0.0 0.0	4.0 0.0 NA	NA 8.0	0.0 0.0 4.2 NA	0.0 0.0 0.0	ENGAGEMENTSTATS - INACCURA TE           NAX         MEAN         MODE         \$           100         8.3         3.1         0.0           100         8.3         3.1         0.0           100         8.3         3.1         0.0           100         8.3         3.1         0.0
0.00 8.50 3.74 1.75	5.16 3.27 3.27 4.68	2.30 2.31 0.00	0.15 5.67 2.37 4.06 4.49	3.78 4.71 3.97 3.97	2.37 6.03 6.86 2.04 3.97 3.89	5.20 4.91 2.10 4.91 2.31 3.27	FE STDEV 3.96 3.27
0.525 0.714 0.612 0.563 0.049	0.714 0.693 0.601 0.639	0.574 0.62 0.572 0.591	0.665 0.648 0.694 0.59	0.563 0.553 0.627 0.627	0.565 0.648 0.654 0.573 0.534 0.7 0.643	0.571 0.583 0.604 0.634 0.656 0.656	AW 0.579 0.563 0.62
0.498 0.695 0.661 0.666 0.048	0.671 0.648 0.581 0.603	0.578 0.599 0.604	0.599 0.598 0.666 0.567	0.508 0.533 0.608	0.544 0.665 0.619 0.546 0.695 0.655	0.574 0.574 0.65 0.661 0.616	SPLIT TIME AB W 0.582 0 0.592 0 0.643 0
0.569 0.798 0.649 0.630 0.045	0.706 0.72 0.647 0.63	0.632 0.632 0.629	0.689 0.618 0.716 0.716	0.623 0.615 0.653 0.653	0.616 0.697 0.676 0.679 0.581 0.798 0.63	0.628 0.643 0.645 0.658 0.658	TIME UW 0.621 0.622 0.643
0.573 0.778 0.663 0.670 0.043	0.746 0.727 0.658 0.666	0.615 0.651 0.651	0.697 0.619 0.647 0.731 0.679	0.616 0.643 0.671	0.678 0.684 0.716 0.677 0.573 0.778 0.648	0.673 0.636 0.654 0.694 0.674	UB 0.618 0.623 0.638
0.498 0.695 0.595 0.620 0.046	0.671 0.648 0.581 0.603	0.574 0.599 0.591	0.598 0.598 0.666 0.567	0.533 0.608 0.608	0.544 0.605 0.654 0.573 0.534 0.695 0.630	0.574 0.574 0.634 0.656 0.656	MIN 0.579 0.620
0.581 0.798 0.666 0.643 0.044	0.746 0.727 0.658 0.666	0.615 0.650 0.651 0.670	0.697 0.619 0.656 0.731 0.679	0.623 0.643 0.671	0.678 0.697 0.716 0.679 0.581 0.798 0.655	0.673 0.643 0.654 0.694 0.674 0.674	LIT TIME S MAX 0.621 0.623 0.643
0.551 0.743 0.631 0.631 0.043		0.588 0.625 0.606 0.624				0.605 0.609 0.622 0.661 0.662 0.662	TATS - ALL MEAN 0.600 0.636
N N N N A A A A	NA NA		NA NA		NA NA NA NA	NA NA	SPLIT TIME STATS - ALL SCENARIOS           MAX         MEAN         MODE           '9         0.621         0.600         NA           13         0.623         0.600         NA           13         0.623         0.600         NA           13         0.623         0.600         NA           14         0.636         NA         NA
0.008 0.060 0.033 0.015 0.015	0.031 0.036 0.037 0.026	0.019 0.021 0.041 0.035	0.012 0.012 0.026 0.028	0.054 0.052 0.051 0.028	0.060 0.041 0.027 0.049 0.022 0.053 0.053	0.056 0.036 0.033 0.026 0.008 0.008	0.023 0.023 0.024
0.525 0.706 0.611 0.563 0.048	0.706 0.693 0.601 0.630	0.574 0.620 0.572 0.591	0.665 0.598 0.648 0.694 0.590	0.563 0.553 0.627 0.625	0.565 0.648 0.654 0.573 0.534 0.700 0.630	0.571 0.583 0.604 0.634 0.656 0.610	SPLITT MIN 0.579 0.563 0.620
0.569 0.798 0.650 0.643 0.045	0.714 0.720 0.647 0.639				0.616 0.697 0.676 0.679 0.581 0.798 0.798 0.643		SPUT TIME STATS - BOTH WHITE SCENARIOS           MIN         MAX         MEAN         MODE         STDE           0.579         0.621         0.600         NA         0.0           0.563         0.622         0.593         NA         0.0           0.620         0.643         0.632         NA         0.0
0.547 0.749 0.631 0.626 0.045	0.710 0.707 0.624 0.635	0.579 0.626 0.601 0.610		0.593 0.584 0.547 0.640	0.591 0.663 0.665 0.626 0.558 0.749 0.737	0.600 0.613 0.625 0.650 0.657 0.615	6 - BOTH W MEAN 0.600 0.593 0.632
NA NA NA		NA			NA NA		/HITE SCEN MODE NA NA
0.001 0.075 0.027 0.042 0.019			0.017 0.006 0.016 0.062				UARIOS STDEV 0.030 0.042 0.016

SPLIT T		5 - BOTH BI	ACK SCEN	ARIOS	GAME
MIN	MAX	MEAN	MODE	STDEV	POINTS
0.582	0.618	0.600	NA	0.025	535
. 0.592	0.623	0.608	NA	0.022	410
0.638	0.643	0.641	NA	0.004	645
0.549	0.673	0.611	NA	0.088	470
2 0.574	0.636	0.605	NA	0.044	525
0.586	0.654	0.620	NA	0.048	665
0.650	0.694	0.672	NA	0.031	445
0.661	0.674	0.668	NA	0.009	510
0.616	0.631	0.624	NA	0.011	625
0.544	0.678	0.611	NA	0.095	585
0.605	0.684	0.645	NA	0.056	495
0.666	0.716	0.691	NA	0.035	260
0.619	0.670	0.645	NA	0.036	415
0.546	0.573	0.560	NA	0.019	620
0.695	0.778	0.737	NA	0.059	190
0.648	0.655	0.652	NA	0.005	460
2 0.508	0.616	0.562	NA	0.076	470
0.533	0.643	0.588	NA	0.078	65
0.498	0.613	0.556	NA	0.081	475
0.608	0.671	0.640	NA	0.045	380
0.620	0.697	0.659	NA	0.054	540
0.599	0.619	0.609	NA	0.014	415
0.598	0.647	0.623	NA	0.035	670
0.666	0.731	0.699	NA	0.046	180
0.567	0.679	0.623	NA	0.079	255
, 0.578	0.615	0.597	NA	0.026	700
0.599	0.650	0.625	NA	0.036	525
0.571	0.651	0.611	NA	0.057	15
0.604	0.670	0.637	NA	0.047	620
0.671	0.746	0.709	NA	0.053	255
0.648	0.727	0.688	NA	0.056	475
0.581	0.658	0.620	NA	0.054	565
0.603	0.666	0.635	NA	0.045	-35
0.498	0.573	0.556	NA	0.004	-35
0.695	0.778	0.737	NA	0.095	700
0.601	0.664	0.632	NA	0.044	437
2 0.666	0.643	0.611	NA	0.036	470
0.048	0.043	0.042	NA	0.024	192

# Frequency Tables

			Sex		
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Male	20	60.6	60.6	60.6
	Female	13	39.4	39.4	100.0
	Total	33	100.0	100.0	

			Age		
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	18-25	26	78.8	78.8	78.8
	26-35	7	21.2	21.2	100.0
	Total	33	100.0	100.0	

			Race		
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Black	5	15.2	15.2	15.2
	White	24	72.7	72.7	87.9
	Other	4	12.1	12.1	100.0
	Total	33	100.0	100.0	

	S	pecified Race		
	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	29	87.9	87.9	87.9
Asian	3	9.1	9.1	97.0
Multiracial	1	3.0	3.0	100.0
Total	33	100.0	100.0	

		Degree F	ield		
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	Don't Know/ Unrecorded	6	18.2	18.2	18.2
	Criminal Justice	16	48.5	48.5	66.7
	Non Criminal Justice	11	33.3	33.3	100.0
	Total	33	100.0	100.0	

		Firearm Expe	erience		
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	I own a firearm and shoot it at the range and recieved formal firearms training.	11	33.3	33.3	33.3
	I own a firearm and shoot it at the range but have no formal firearms training.	1	3.0	3.0	36.4
	I do not own a firearm, but I have shot at the range.	13	39.4	39.4	75.8
	I have never shot a firearm (owned or unowned).	8	24.2	24.2	100.0
	Total	33	100.0	100.0	

# Ci.

-	Description of Training					
		Frequency	Percent	Valid Percent	Cumulative Percent	
	-	Trequency	reicent	valid i ercent	reicent	
Valid		22	66.7	66.7	66.7	
	Conceal & Carry	3	9.1	9.1	75.8	
	Conceal & Carry/Firearm Safety	1	3.0	3.0	78.8	
	Firearm Certificate	1	3.0	3.0	81.8	
	Gun Safety/PermitCarry	1	3.0	3.0	84.8	
	Hunters Safety/LE reserve	1	3.0	3.0	87.9	
	Military	1	3.0	3.0	90.9	
	Military (Dad is Instructor)	1	3.0	3.0	93.9	
	Military/CCW	1	3.0	3.0	97.0	
	SKILLS/Hunters Safety	1	3.0	3.0	100.0	
	Total	33	100.0	100.0		

**Description of Training** 

**Military Experience** 

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	No	29	87.9	87.9	87.9
	Yes	4	12.1	12.1	100.0
	Total	33	100.0	100.0	

Years of Military Experience

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	29	87.9	87.9	87.9
	1.5	1	3.0	3.0	90.9
	3.0	1	3.0	3.0	93.9
	4.0	1	3.0	3.0	97.0
	5.0	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

Combat Zone Deployed								
		Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	N/A	29	87.9	87.9	87.9			
	Yes	1	3.0	3.0	90.9			
	No	3	9.1	9.1	100.0			
	Total	33	100.0	100.0				

#### what Zana Dawland ~

Fired firearm in the line of duty

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	N/A	29	87.9	87.9	87.9
	No	4	12.1	12.1	100.0
	Total	33	100.0	100.0	

Law Enforcement Experience

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	No	30	90.9	90.9	90.9
	Yes	3	9.1	9.1	100.0
	Total	33	100.0	100.0	

**Description of Experience** 

	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	30	90.9	90.9	90.9
Public Safety	1	3.0	3.0	93.9
Reserves	1	3.0	3.0	97.0
Skills	1	3.0	3.0	100.0
Total	33	100.0	100.0	

Years of Law Enforcement Service

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	0	31	93.9	93.9	93.9
	1	1	3.0	3.0	97.0
	2	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

Fired firearm in the line of duty

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	N/A	32	97.0	97.0	97.0
	No	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

Diversity Exposure in Childhood

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	No	6	18.2	18.2	18.2
	Yes	27	81.8	81.8	100.0
	Total	33	100.0	100.0	

	Hometown Population							
	_	Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	0	2	6.1	6.1	6.1			
	800	1	3.0	3.0	9.1			
	2000	2	6.1	6.1	15.2			
	2500	1	3.0	3.0	18.2			
	3000	1	3.0	3.0	21.2			
	5000	3	9.1	9.1	30.3			
	7000	1	3.0	3.0	33.3			
	10000	2	6.1	6.1	39.4			
	11000	1	3.0	3.0	42.4			
	14000	1	3.0	3.0	45.5			
	15000	1	3.0	3.0	48.5			
	17000	1	3.0	3.0	51.5			
	25000	1	3.0	3.0	54.5			
	30000	1	3.0	3.0	57.6			
	40000	1	3.0	3.0	60.6			
	50000	1	3.0	3.0	63.6			
	60000	1	3.0	3.0	66.7			
	61000	1	3.0	3.0	69.7			
	67000	1	3.0	3.0	72.7			
	70000	3	9.1	9.1	81.8			
	75000	2	6.1	6.1	87.9			
	180000	1	3.0	3.0	90.9			
	250000	1	3.0	3.0	93.9			
	300000	2	6.1	6.1	100.0			
	Total	33	100.0	100.0				

Hometown Population

	Armed white Correct							
		Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	19	2	6.1	6.1	6.1			
	20	3	9.1	9.1	15.2			
	21	1	3.0	3.0	18.2			
	22	7	21.2	21.2	39.4			
	23	4	12.1	12.1	51.5			
	24	10	30.3	30.3	81.8			
	25	6	18.2	18.2	100.0			
	Total	33	100.0	100.0				

Armed White Correct

Armed Black Correct

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	20	3	9.1	9.1	9.1
	21	1	3.0	3.0	12.1
	22	2	6.1	6.1	18.2
	23	11	33.3	33.3	51.5
	24	9	27.3	27.3	78.8
	25	7	21.2	21.2	100.0
	Total	33	100.0	100.0	

Armed \	White	Incorrect
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		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	0	8	24.2	24.2	24.2
	1	13	39.4	39.4	63.6
	2	7	21.2	21.2	84.8
	3	3	9.1	9.1	93.9
	5	1	3.0	3.0	97.0
	6	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

		AI	med Black Inco	orrect	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	0	10	30.3	30.3	30.3
	1	10	30.3	30.3	60.6
	2	8	24.2	24.2	84.8
	3	4	12.1	12.1	97.0
	5	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

# Armed Black Incorrect

## **Unarmed White Correct**

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	17	1	3.0	3.0	3.0
	19	1	3.0	3.0	6.1
	21	5	15.2	15.2	21.2
	22	7	21.2	21.2	42.4
	23	6	18.2	18.2	60.6
	24	9	27.3	27.3	87.9
	25	4	12.1	12.1	100.0
	Total	33	100.0	100.0	

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	17	3	9.1	9.1	9.1
	18	1	3.0	3.0	12.1
	20	1	3.0	3.0	15.2
	21	4	12.1	12.1	27.3
	22	4	12.1	12.1	39.4
	23	8	24.2	24.2	63.6
	24	8	24.2	24.2	87.9
	25	4	12.1	12.1	100.0
	Total	33	100.0	100.0	

### **Unarmed Black Correct**

		Ulla	armed white inc	Someci	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	0	9	27.3	27.3	27.3
	1	11	33.3	33.3	60.6
	2	8	24.2	24.2	84.8
	3	2	6.1	6.1	90.9
	4	3	9.1	9.1	100.0
	Total	33	100.0	100.0	

# **Unarmed White Incorrect**

**Unarmed Black Incorrect** 

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	0	9	27.3	27.3	27.3
	1	12	36.4	36.4	63.6
	2	7	21.2	21.2	84.8
	3	5	15.2	15.2	100.0
	Total	33	100.0	100.0	

Cumulative Percent

Valid	22	2	6.1	6.1	6.1
	23	4	12.1	12.1	18.2
	24	9	27.3	27.3	45.5
	25	18	54.5	54.5	100.0
	Total	33	100.0	100.0	

			AB TUlai		
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	22	1	3.0	3.0	3.0
	23	2	6.1	6.1	9.1
	24	6	18.2	18.2	27.3
	25	24	72.7	72.7	100.0
	Total	33	100.0	100.0	

AB Total

			UW Total		
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	20	1	3.0	3.0	3.0
	21	1	3.0	3.0	6.1
	23	6	18.2	18.2	24.2
	24	10	30.3	30.3	54.5
	25	15	45.5	45.5	100.0
	Total	33	100.0	100.0	

UB Total
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		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	18	2	6.1	6.1	6.1
	20	1	3.0	3.0	9.1
	21	1	3.0	3.0	12.1
	22	2	6.1	6.1	18.2
	23	4	12.1	12.1	30.3
	24	10	30.3	30.3	60.6
	25	13	39.4	39.4	100.0
	Total	33	100.0	100.0	

-		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	88	1	3.0	3.0	3.0
	89	2	6.1	6.1	9.1
	90	1	3.0	3.0	12.1
	93	1	3.0	3.0	15.2
	94	1	3.0	3.0	18.2
	95	3	9.1	9.1	27.3
	96	3	9.1	9.1	36.4
	97	2	6.1	6.1	42.4
	98	9	27.3	27.3	69.7
	99	6	18.2	18.2	87.9
	100	4	12.1	12.1	100.0
	Total	33	100.0	100.0	

**Total Shots Fired** 

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	76.0	1	3.0	3.0	3.0
	80.0	1	3.0	3.0	6.1
	86.4	1	3.0	3.0	9.1
	87.0	1	3.0	3.0	12.1
	87.5	1	3.0	3.0	15.2
	90.9	1	3.0	3.0	18.2
	91.7	5	15.2	15.2	33.3
	92.0	1	3.0	3.0	36.4
	95.7	2	6.1	6.1	42.4
	95.8	2	6.1	6.1	48.5
	96.0	9	27.3	27.3	75.8
	100.0	8	24.2	24.2	100.0
	Total	33	100.0	100.0	

A \A/	0/_	Correct
AVV	70	Correct

	AB % Correct				
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	80.0	1	3.0	3.0	3.0
	87.0	1	3.0	3.0	6.1
	87.5	1	3.0	3.0	9.1
	88.0	2	6.1	6.1	15.2
	90.9	1	3.0	3.0	18.2
	92.0	7	21.2	21.2	39.4
	95.8	3	9.1	9.1	48.5
	96.0	7	21.2	21.2	69.7
	100.0	10	30.3	30.3	100.0
	Total	33	100.0	100.0	

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	8	24.2	24.2	24.2
	4.0	9	27.3	27.3	51.5
	4.2	2	6.1	6.1	57.6
	4.3	2	6.1	6.1	63.6
	8.0	1	3.0	3.0	66.7
	8.3	5	15.2	15.2	81.8
	9.1	1	3.0	3.0	84.8
	12.5	1	3.0	3.0	87.9
	13.0	1	3.0	3.0	90.9
	13.6	1	3.0	3.0	93.9
	20.0	1	3.0	3.0	97.0
	24.0	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

AW	%	Incorrect
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	AB % Incorrect				
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	10	30.3	30.3	30.3
	4.0	7	21.2	21.2	51.5
	4.2	3	9.1	9.1	60.6
	8.0	7	21.2	21.2	81.8
	9.1	1	3.0	3.0	84.8
	12.0	2	6.1	6.1	90.9
	12.5	1	3.0	3.0	93.9
	13.0	1	3.0	3.0	97.0
	20.0	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

	UW % Correct				
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	81.0	1	3.0	3.0	3.0
	84.0	2	6.1	6.1	9.1
	88.0	2	6.1	6.1	15.2
	91.3	3	9.1	9.1	24.2
	91.7	3	9.1	9.1	33.3
	92.0	2	6.1	6.1	39.4
	95.0	1	3.0	3.0	42.4
	95.7	2	6.1	6.1	48.5
	95.8	3	9.1	9.1	57.6
	96.0	5	15.2	15.2	72.7
	100.0	9	27.3	27.3	100.0
	Total	33	100.0	100.0	

**UB % Correct** 

<b>-</b>					
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	85.0	1	3.0	3.0	3.0
	85.7	1	3.0	3.0	6.1
	87.5	2	6.1	6.1	12.1
	88.0	1	3.0	3.0	15.2
	90.9	1	3.0	3.0	18.2
	91.3	1	3.0	3.0	21.2
	91.7	1	3.0	3.0	24.2
	92.0	4	12.1	12.1	36.4
	94.4	2	6.1	6.1	42.4
	95.5	1	3.0	3.0	45.5
	95.7	2	6.1	6.1	51.5
	95.8	3	9.1	9.1	60.6
	96.0	4	12.1	12.1	72.7
	100.0	9	27.3	27.3	100.0
	Total	33	100.0	100.0	

	UW % Incorrect				
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	9	27.3	27.3	27.3
	4.0	5	15.2	15.2	42.4
	4.2	3	9.1	9.1	51.5
	4.3	2	6.1	6.1	57.6
	5.0	1	3.0	3.0	60.6
	8.0	2	6.1	6.1	66.7
	8.3	3	9.1	9.1	75.8
	8.7	3	9.1	9.1	84.8
	12.0	2	6.1	6.1	90.9
	16.0	2	6.1	6.1	97.0
	19.0	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

UB %	Incorrect
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F						
		Frequency	Percent	Valid Percent	Cumulative Percent	
Valid	.0	9	27.3	27.3	27.3	
	4.0	4	12.1	12.1	39.4	
	4.2	3	9.1	9.1	48.5	
	4.3	2	6.1	6.1	54.5	
	4.5	1	3.0	3.0	57.6	
	5.6	2	6.1	6.1	63.6	
	8.0	4	12.1	12.1	75.8	
	8.3	1	3.0	3.0	78.8	
	8.7	1	3.0	3.0	81.8	
	9.1	1	3.0	3.0	84.8	
	12.0	1	3.0	3.0	87.9	
	12.5	2	6.1	6.1	93.9	
	14.3	1	3.0	3.0	97.0	
	15.0	1	3.0	3.0	100.0	
	Total	33	100.0	100.0		

Total Number Correct								
		Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	77	1	3.0	3.0	3.0			
	82	2	6.1	6.1	9.1			
	84	3	9.1	9.1	18.2			
	85	1	3.0	3.0	21.2			
	86	1	3.0	3.0	24.2			
	89	1	3.0	3.0	27.3			
	90	3	9.1	9.1	36.4			
	91	1	3.0	3.0	39.4			
	92	2	6.1	6.1	45.5			
	93	5	15.2	15.2	60.6			
	94	3	9.1	9.1	69.7			
	95	1	3.0	3.0	72.7			
	96	6	18.2	18.2	90.9			
	97	1	3.0	3.0	93.9			
	98	1	3.0	3.0	97.0			
	99	1	3.0	3.0	100.0			
	Total	33	100.0	100.0				

Total Number Correct

-	l otal Number Incorrect								
		Frequency	Percent	Valid Percent	Cumulative Percent				
Valid	0	1	3.0	3.0	3.0				
	1	2	6.1	6.1	9.1				
	2	3	9.1	9.1	18.2				
	3	4	12.1	12.1	30.3				
	4	6	18.2	18.2	48.5				
	5	3	9.1	9.1	57.6				
	6	4	12.1	12.1	69.7				
	7	3	9.1	9.1	78.8				
	8	4	12.1	12.1	90.9				
	11	1	3.0	3.0	93.9				
	13	1	3.0	3.0	97.0				
	16	1	3.0	3.0	100.0				
	Total	33	100.0	100.0					

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		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	83.7	1	3.0	3.0	3.0
	86.3	1	3.0	3.0	6.1
	87.5	1	3.0	3.0	9.1
	91.4	1	3.0	3.0	12.1
	91.5	1	3.0	3.0	15.2
	91.8	2	6.1	6.1	21.2
	92.8	1	3.0	3.0	24.2
	92.9	1	3.0	3.0	27.3
	93.0	1	3.0	3.0	30.3
	93.3	1	3.0	3.0	33.3
	93.7	1	3.0	3.0	36.4
	93.9	1	3.0	3.0	39.4
	94.0	1	3.0	3.0	42.4
	94.4	2	6.1	6.1	48.5
	94.9	1	3.0	3.0	51.5
	95.8	2	6.1	6.1	57.6
	95.9	3	9.1	9.1	66.7
	96.0	1	3.0	3.0	69.7
	96.9	2	6.1	6.1	75.8
	97.0	2	6.1	6.1	81.8
	98.0	3	9.1	9.1	90.9
	99.0	2	6.1	6.1	97.0
	100.0	1	3.0	3.0	100.0
	Total	33	100.0	100.0	

**Total Percent Correct** 

	Total Percent Incorrect							
		Frequency	Percent	Valid Percent	Cumulative Percent			
Valid	.0	1	3.0	3.0	3.0			
	1.0	2	6.1	6.1	9.1			
	2.0	3	9.1	9.1	18.2			
	3.0	2	6.1	6.1	24.2			
	3.1	2	6.1	6.1	30.3			
	4.0	1	3.0	3.0	33.3			
	4.1	3	9.1	9.1	42.4			
	4.2	2	6.1	6.1	48.5			
	5.1	1	3.0	3.0	51.5			
	5.6	2	6.1	6.1	57.6			
	6.0	1	3.0	3.0	60.6			
	6.1	1	3.0	3.0	63.6			
	6.3	1	3.0	3.0	66.7			
	6.7	1	3.0	3.0	69.7			
	7.0	1	3.0	3.0	72.7			
	7.1	1	3.0	3.0	75.8			
	7.2	1	3.0	3.0	78.8			
	8.2	2	6.1	6.1	84.8			
	8.5	1	3.0	3.0	87.9			
	8.6	1	3.0	3.0	90.9			
	12.5	1	3.0	3.0	93.9			
	13.7	1	3.0	3.0	97.0			
	16.3	1	3.0	3.0	100.0			
	Total	33	100.0	100.0				

Total Percent Incorrect

Split Time AW								
	Frequency Percent Valid Percent Cumulative Percent							
Valid	.525	1	3.0	3.0	3.0			
	.534	1	3.0	3.0	6.1			
	.553	1	3.0	3.0	9.1			
	.563	2	6.1	6.1	15.2			
	.565	1	3.0	3.0	18.2			
	.571	1	3.0	3.0	21.2			
	.572	1	3.0	3.0	24.2			
	.573	1	3.0	3.0	27.3			
	.574	1	3.0	3.0	30.3			
	.579	1	3.0	3.0	33.3			
	.583	1	3.0	3.0	36.4			
	.590	1	3.0	3.0	39.4			
	.591	1	3.0	3.0	42.4			
	.598	1	3.0	3.0	45.5			
	.601	1	3.0	3.0	48.5			
	.604	1	3.0	3.0	51.5			
	.610	1	3.0	3.0	54.5			
	.620	2	6.1	6.1	60.6			
	.627	1	3.0	3.0	63.6			
	.634	1	3.0	3.0	66.7			
	.639	1	3.0	3.0	69.7			
	.643	1	3.0	3.0	72.7			
	.648	2	6.1	6.1	78.8			
	.654	1	3.0	3.0	81.8			
	.656	1	3.0	3.0	84.8			
	.665	1	3.0	3.0	87.9			
	.693	1	3.0	3.0	90.9			
	.694	1	3.0	3.0	93.9			
	.700	1	3.0	3.0	97.0			
	.714	1	3.0	3.0	100.0			
	Total	33	100.0	100.0				

Split Time AW

Split Time AB								
	Frequency Percent Valid Percent Cumulative Percent							
Valid .498	1	3.0	3.0	3.0				
.508	1	3.0	3.0	6.1				
.533	1	3.0	3.0	9.1				
.544	1	3.0	3.0	12.1				
.546	1	3.0	3.0	15.2				
.549	1	3.0	3.0	18.2				
.567	1	3.0	3.0	21.2				
.571	1	3.0	3.0	24.2				
.574	1	3.0	3.0	27.3				
.578	1	3.0	3.0	30.3				
.581	1	3.0	3.0	33.3				
.582	1	3.0	3.0	36.4				
.586	1	3.0	3.0	39.4				
.592	1	3.0	3.0	42.4				
.598	1	3.0	3.0	45.5				
.599	2	6.1	6.1	51.5				
.603	1	3.0	3.0	54.5				
.604	1	3.0	3.0	57.6				
.605	1	3.0	3.0	60.6				
.608	1	3.0	3.0	63.6				
.616	1	3.0	3.0	66.7				
.619	1	3.0	3.0	69.7				
.620	1	3.0	3.0	72.7				
.643	1	3.0	3.0	75.8				
.648	1	3.0	3.0	78.8				
.650	1	3.0	3.0	81.8				
.655	1	3.0	3.0	84.8				
.661	1	3.0	3.0	87.9				
.666	2	6.1	6.1	93.9				
.671	1	3.0	3.0	97.0				
.695	1	3.0	3.0	100.0				
Total	33	00.0	100.0					

Split Time AB

Split Time UW									
	Frequency Percent Valid Percent Cumulative Percent								
Valid .569	1	3.0	3.0	3.0					
.581	1	3.0	3.0	6.1					
.584	1	3.0	3.0	9.1					
.615	1	3.0	3.0	12.1					
.616	1	3.0	3.0	15.2					
.618	1	3.0	3.0	18.2					
.619	1	3.0	3.0	21.2					
.621	1	3.0	3.0	24.2					
.622	1	3.0	3.0	27.3					
.623	1	3.0	3.0	30.3					
.628	1	3.0	3.0	33.3					
.629	1	3.0	3.0	36.4					
.630	3	9.1	9.1	45.5					
.632	1	3.0	3.0	48.5					
.643	2	6.1	6.1	54.5					
.645	1	3.0	3.0	57.6					
.647	1	3.0	3.0	60.6					
.653	1	3.0	3.0	63.6					
.656	1	3.0	3.0	66.7					
.658	1	3.0	3.0	69.7					
.666	1	3.0	3.0	72.7					
.676	1	3.0	3.0	75.8					
.678	1	3.0	3.0	78.8					
.679	1	3.0	3.0	81.8					
.689	1	3.0	3.0	84.8					
.697	1	3.0	3.0	87.9					
.706	1	3.0	3.0	90.9					
.716	1	3.0	3.0	93.9					
.720	1	3.0	3.0	97.0					
.798	1	3.0	3.0	100.0					
Total	33	100.0	100.0						

Split Time UW

Split Time UB									
	Frequency Percent Valid Percent Cumulative Percent								
Valid .573	1	3.0	3.0	3.0					
.613	1	3.0	3.0	6.1					
.615	1	3.0	3.0	9.1					
.616	1	3.0	3.0	12.1					
.618	1	3.0	3.0	15.2					
.619	1	3.0	3.0	18.2					
.623	1	3.0	3.0	21.2					
.631	1	3.0	3.0	24.2					
.636	1	3.0	3.0	27.3					
.638	1	3.0	3.0	30.3					
.643	1	3.0	3.0	33.3					
.647	1	3.0	3.0	36.4					
.648	1	3.0	3.0	39.4					
.650	1	3.0	3.0	42.4					
.651	1	3.0	3.0	45.5					
.654	1	3.0	3.0	48.5					
.658	1	3.0	3.0	51.5					
.666	1	3.0	3.0	54.5					
.670	2	6.1	6.1	60.6					
.671	1	3.0	3.0	63.6					
.673	1	3.0	3.0	66.7					
.674	1	3.0	3.0	69.7					
.678	1	3.0	3.0	72.7					
.679	1	3.0	3.0	75.8					
.684	1	3.0	3.0	78.8					
.694	1	3.0	3.0	81.8					
.697	1	3.0	3.0	84.8					
.716	1	3.0	3.0	87.9					
.727	1	3.0	3.0	90.9					
.731	1	3.0	3.0	93.9					
.746	1	3.0	3.0	97.0					
.778	1	3.0	3.0	100.0					
Total	33	100.0	100.0						

Split Time UB

Game Points							
		Frequency	Percent	Valid Percent	Cumulative Percent		
Valid	-35	1	3.0	3.0	3.0		
	15	1	3.0	3.0	6.1		
	65	1	3.0	3.0	9.1		
	180	1	3.0	3.0	12.1		
	190	1	3.0	3.0	15.2		
	255	2	6.1	6.1	21.2		
	260	1	3.0	3.0	24.2		
	380	1	3.0	3.0	27.3		
	410	1	3.0	3.0	30.3		
	415	2	6.1	6.1	36.4		
	445	1	3.0	3.0	39.4		
	460	1	3.0	3.0	42.4		
	470	2	6.1	6.1	48.5		
	475	2	6.1	6.1	54.5		
	495	1	3.0	3.0	57.6		
	510	1	3.0	3.0	60.6		
	525	2	6.1	6.1	66.7		
	535	1	3.0	3.0	69.7		
	540	1	3.0	3.0	72.7		
	565	1	3.0	3.0	75.8		
	585	1	3.0	3.0	78.8		
	620	2	6.1	6.1	84.8		
	625	1	3.0	3.0	87.9		
	645	1	3.0	3.0	90.9		
	665	1	3.0	3.0	93.9		
	670	1	3.0	3.0	97.0		
	700	1	3.0	3.0	100.0		
	Total	33	100.0	100.0			

## AW % Correct \* Sex

Crosstab							
			Se	x			
	<u>-</u>		Male	Female	Total		
AW % Correct	76.0	Count	0	1	1		
		% of Total	0.0%	3.0%	3.0%		
	80.0	Count	1	0	1		
		% of Total	3.0%	0.0%	3.0%		
	86.4	Count	1	0	1		
		% of Total	3.0%	0.0%	3.0%		
	87.0	Count	1	0	1		
		% of Total	3.0%	0.0%	3.0%		
	87.5	Count	1	0	1		
		% of Total	3.0%	0.0%	3.0%		
	90.9	Count	0	1	1		
		% of Total	0.0%	3.0%	3.0%		
	91.7	Count	4	1	5		
		% of Total	12.1%	3.0%	15.2%		
	92.0	Count	0	1	1		
		% of Total	0.0%	3.0%	3.0%		
	95.7	Count	1	1	2		
		% of Total	3.0%	3.0%	6.1%		
	95.8	Count	2	0	2		
		% of Total	6.1%	0.0%	6.1%		
	96.0	Count	4	5	9		
		% of Total	12.1%	15.2%	27.3%		
	100.0	Count	5	3	8		
		% of Total	15.2%	9.1%	24.2%		
Total		Count	20	13	33		
		% of Total	60.6%	39.4%	100.0%		

Chi-Square Tests	
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				a. 23 cells (95.8%)
	Value	df	Asymp. Sig. (2-sided)	have expected count
Pearson Chi-Square	10.394 <sup>a</sup>	11	.495	less than 5. The
Likelihood Ratio	13.525	11	.260	minimum expected count is .39.
N of Valid Cases	33			

### AB % Correct \* Sex

Crosstab					
			Se	ex	
			Male	Female	Total
AB % Correct	80.0	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
	87.0	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	87.5	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
	88.0	Count	2	0	2
		% of Total	6.1%	0.0%	6.1%
	90.9	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	92.0	Count	3	4	7
		% of Total	9.1%	12.1%	21.2%
	95.8	Count	1	2	3
		% of Total	3.0%	6.1%	9.1%
	96.0	Count	6	1	7
		% of Total	18.2%	3.0%	21.2%
	100.0	Count	6	4	10
		% of Total	18.2%	12.1%	30.3%
Total		Count	20	13	33
		% of Total	60.6%	39.4%	100.0%

Chi-Square Tests

	Value	df	Asymp. Sig. (2-sided)	a. 17 cells (94.4%) have expected count less than
Pearson Chi-Square	9.385ª	8	.311	5. The minimum expected count is .39.
Likelihood Ratio	11.670	8	.167	
N of Valid Cases	33			

## UW % Correct \* Sex

-	Crosstab					
			Se	ex		
			Male	Female		Total
UW % Correct	81.0	Count	1	0	u la	1
		% of Total	3.0%	0.0%		3.0%
	84.0	Count	0	2	u la	2
		% of Total	0.0%	6.1%		6.1%
	88.0	Count	1	1	ı	2
		% of Total	3.0%	3.0%		6.1%
	91.3	Count	3	0		3
		% of Total	9.1%	0.0%		9.1%
	91.7	Count	2	1		3
		% of Total	6.1%	3.0%		9.1%
	92.0	Count	0	2		2
		% of Total	0.0%	6.1%		6.1%
	95.0	Count	1	0		1
		% of Total	3.0%	0.0%		3.0%
	95.7	Count	1	1		2
		% of Total	3.0%	3.0%		6.1%
	95.8	Count	3	0		3
		% of Total	9.1%	0.0%		9.1%
	96.0	Count	2	3		5
		% of Total	6.1%	9.1%		15.2%
	100.0	Count	6	3		9
		% of Total	18.2%	9.1%		27.3%
Total		Count	20	13		33
		% of Total	60.6%	39.4%		100.0%

Chi-Square Tests							
			Asymp. Sig. (2-	a. 21 cells (95.5%)			
	Value	df	sided)	have expected count			
Pearson Chi-Square	12.616 <sup>a</sup>	10	.246	less than 5. The			
Likelihood Ratio	16.700	10	.081	minimum expected			
N of Valid Cases	33			count is .39.			

## UB % Correct \* Sex

Crosstab						
-			Se	x		
			Male	Female	Total	
UB % Correct	85.0	Count	0	1	1	
		% of Total	0.0%	3.0%	3.0%	
	85.7	Count	1	0	1	
		% of Total	3.0%	0.0%	3.0%	
	87.5	Count	2	0	2	
		% of Total	6.1%	0.0%	6.1%	
	88.0	Count	1	0	1	
		% of Total	3.0%	0.0%	3.0%	
	90.9	Count	1	0	1	
		% of Total	3.0%	0.0%	3.0%	
	91.3	Count	1	0	1	
		% of Total	3.0%	0.0%	3.0%	
	91.7	Count	1	0	1	
		% of Total	3.0%	0.0%	3.0%	
	92.0	Count	2	2	4	
		% of Total	6.1%	6.1%	12.1%	
	94.4	Count	1	1	2	
		% of Total	3.0%	3.0%	6.1%	
	95.5	Count	0	1	1	
		% of Total	0.0%	3.0%	3.0%	
	95.7	Count	0	2	2	
		% of Total	0.0%	6.1%	6.1%	
	95.8	Count	1	2	3	
		% of Total	3.0%	6.1%	9.1%	
	96.0	Count	2	2	4	
		% of Total	6.1%	6.1%	12.1%	
	100.0	Count	7	2	9	
		% of Total	21.2%	6.1%	27.3%	
Total		Count	20	13	33	
		% of Total	60.6%	39.4%	100.0%	

#### Chi-Square Tests

			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	13.221ª	13	.431
Likelihood Ratio	17.035	13	.198
N of Valid Cases	33		

a. 27 cells (96.4%) have expected count less than 5. The minimum expected count is .39.

## AW % Incorrect \* Sex

Crosstab					
			Se	x	
			Male	Female	Total
AW % Incorrect	.0	Count	5	3	8
		% of Total	15.2%	9.1%	24.2%
	4.0	Count	4	5	9
		% of Total	12.1%	15.2%	27.3%
	4.2	Count	2	0	2
		% of Total	6.1%	0.0%	6.1%
	4.3	Count	1	1	2
		% of Total	3.0%	3.0%	6.1%
	8.0	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
	8.3	Count	4	1	5
		% of Total	12.1%	3.0%	15.2%
	9.1	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
	12.5	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	13.0	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	13.6	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	20.0	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	24.0	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
Total		Count	20	13	33
		% of Total	60.6%	39.4%	100.0%

Chi-Square Tests						
			Asymp. Sig. (2-	a. 23 cells (95.8%)		
	Value	df	sided)	have expected count		
Pearson Chi-Square	10.394ª	11	.495	less than 5. The		
Likelihood Ratio	13.525	11	.260	minimum expected count is .39.		
N of Valid Cases	33					

# AB % Incorrect \* Sex

Crosstab					
			Se	ex	
			Male	Female	Total
AB % Incorrect	.0	Count	6	4	10
		% of Total	18.2%	12.1%	30.3%
	4.0	Count	6	1	7
		% of Total	18.2%	3.0%	21.2%
	4.2	Count	1	2	3
		% of Total	3.0%	6.1%	9.1%
	8.0	Count	3	4	7
		% of Total	9.1%	12.1%	21.2%
	9.1	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	12.0	Count	2	0	2
		% of Total	6.1%	0.0%	6.1%
	12.5	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
	13.0	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	20.0	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
Total		Count	20	13	33
		% of Total	60.6%	39.4%	100.0%

Chi-Square Tests						
			Asymp. Sig. (2-	a. 17 cells (94.4%)		
	Value	df	sided)	have expected count		
Pearson Chi-Square	9.385ª	8	.311	less than 5. The		
Likelihood Ratio	11.670	8	.167	minimum expected		
N of Valid Cases	33			count is .39.		

## UW % Incorrect \* Sex

Crosstab					
			Se	ex	
			Male	Female	Total
UW % Incorrect	.0	Count	6	3	9
		% of Total	18.2%	9.1%	27.3%
	4.0	Count	2	3	5
		% of Total	6.1%	9.1%	15.2%
	4.2	Count	3	0	3
		% of Total	9.1%	0.0%	9.1%
	4.3	Count	1	1	2
		% of Total	3.0%	3.0%	6.1%
	5.0	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	8.0	Count	0	2	2
		% of Total	0.0%	6.1%	6.1%
	8.3	Count	2	1	3
		% of Total	6.1%	3.0%	9.1%
	8.7	Count	3	0	3
		% of Total	9.1%	0.0%	9.1%
	12.0	Count	1	1	2
		% of Total	3.0%	3.0%	6.1%
	16.0	Count	0	2	2
		% of Total	0.0%	6.1%	6.1%
	19.0	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
Total		Count	20	13	33
		% of Total	60.6%	39.4%	100.0%

#### Chi-Square Tests

			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	12.616 <sup>a</sup>	10	.246
Likelihood Ratio	16.700	10	.081
N of Valid Cases	33		

a. 21 cells (95.5%) have expected count less than 5. The minimum expected count is .39.

## UB % Incorrect \* Sex

Crosstab					
			Se	ex	
			Male	Female	Total
UB % Incorrect	.0	Count	7	2	9
		% of Total	21.2%	6.1%	27.3%
	4.0	Count	2	2	4
		% of Total	6.1%	6.1%	12.1%
	4.2	Count	1	2	3
		% of Total	3.0%	6.1%	9.1%
	4.3	Count	0	2	2
		% of Total	0.0%	6.1%	6.1%
	4.5	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
	5.6	Count	1	1	2
		% of Total	3.0%	3.0%	6.1%
	8.0	Count	2	2	4
	_	% of Total	6.1%	6.1%	12.1%
	8.3	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	8.7	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	9.1	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	12.0	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	12.5	Count	2	0	2
		% of Total	6.1%	0.0%	6.1%
	14.3	Count	1	0	1
		% of Total	3.0%	0.0%	3.0%
	15.0	Count	0	1	1
		% of Total	0.0%	3.0%	3.0%
Total		Count	20	13	33
		% of Total	60.6%	39.4%	100.0%

Chi-Square Tests					
	Value	df	Asymp. Sig. (2- sided)		
Pearson Chi-Square	13.221ª	13	.431		
Likelihood Ratio	17.035	13	.198		
N of Valid Cases	33				

a. 27 cells (96.4%) have expected count less than 5. The minimum expected count is .39.

### Crosstabs

# AW % Incorrect \* Split Time AW

Chi-Square Tests					
			Asymp. Sig. (2-		
	Value	df	sided)		
Pearson Chi-Square	353.971ª	319	.086		
Likelihood Ratio	130.764	319	1.000		
Linear-by-Linear Association	.000	1	.997		
N of Valid Cases	33				

a. 360 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

### AW % Correct \* Split Time AW

Chi-Square Tests					
			Asymp. Sig. (2-		
	Value	df	sided)		
Pearson Chi-Square	353.971ª	319	.086		
Likelihood Ratio	130.764	319	1.000		
Linear-by-Linear Association	.000	1	.997		
N of Valid Cases	33				

a. 360 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

### Crosstabs

## AB % Incorrect \* Split Time AB

Chi-Square Tests					
			Asymp. Sig. (2-		
	Value	df	sided)		
Pearson Chi-Square	249.386 <sup>a</sup>	240	.325		
Likelihood Ratio	115.323	240	1.000		
Linear-by-Linear Association	2.101	1	.147		
N of Valid Cases	33				

a. 279 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

## AB % Correct \* Split Time AB

Chi-Square Tests					
			Asymp. Sig. (2-		
	Value	df	sided)		
Pearson Chi-Square	249.386 <sup>a</sup>	240	.325		
Likelihood Ratio	115.323	240	1.000		
Linear-by-Linear Association	2.101	1	.147		
N of Valid Cases	33				

a. 279 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

### **SPLIT TIMES - ALL**

#### Statistics

Split Time AW

N	Valid	33
	Missing	0
Mean		.61224
Median		.60400
Mode		.563ª
Std. Deviation		.048955
Skewness		.348
Std. Error of Ske	ewness	.409
Kurtosis		611
Std. Error of Kur	rtosis	.798
Range		.189
Minimum		.525
Maximum		.714

a. Multiple modes exist. The smallest value is shown

Chi-Sq	uare	Tests
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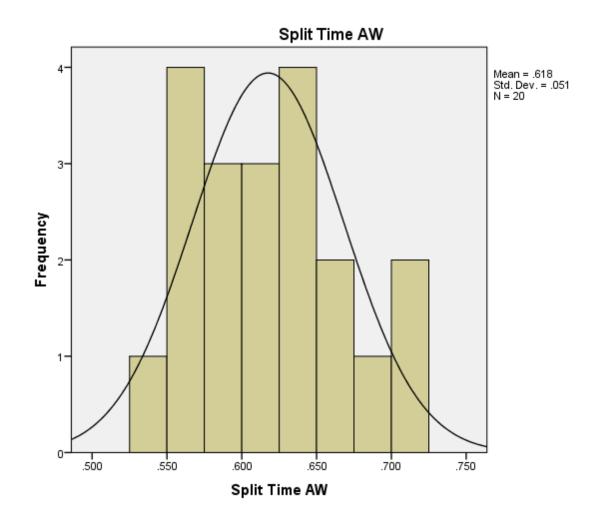
			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	28.812ª	30	.528
Likelihood Ratio	38.706	30	.132
N of Valid Cases	33		

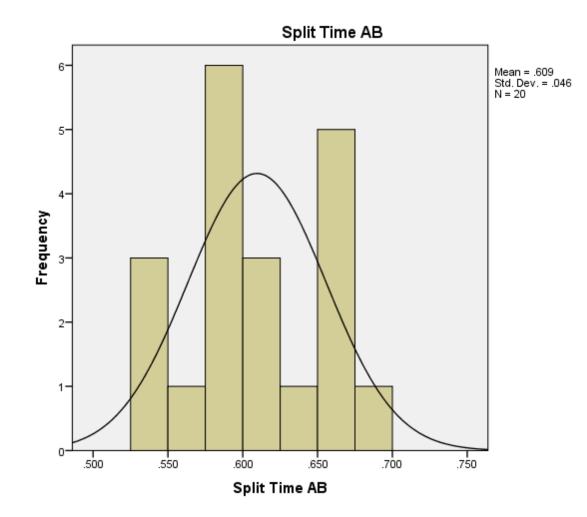
a. 62 cells (100.0%) have expected count less than 5. The minimum expected count is .39.

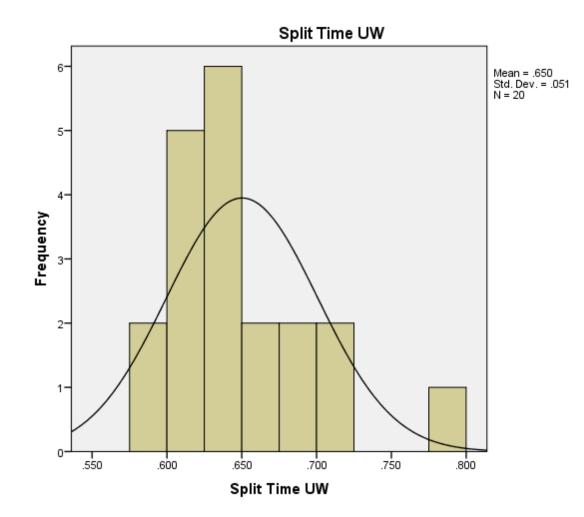
### **SPLIT TIME - MALE ONLY**

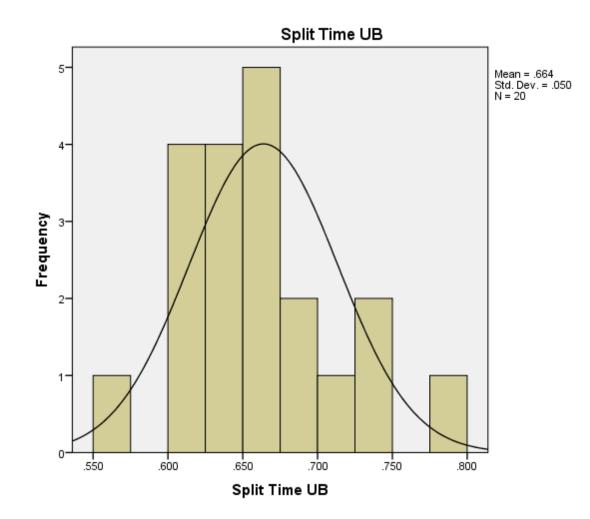
Statistics						
		Split Time AW	Split Time AB	Split Time UW	Split Time UB	
N	Valid	20	20	20	20	
	Missing	0	0	0	0	
Mean		.61755	.60950	.65020	.66380	
Median		.60700	.60100	.63650	.65600	
Mode		.534ª	.533ª	.630	.573ª	
Std. Deviat	tion	.050611	.046208	.050504	.049782	
Skewness		.334	.194	1.390	.610	
Std. Error	of Skewness	.512	.512	.512	.512	
Kurtosis		701	968	2.718	.307	
Std. Error	of Kurtosis	.992	.992	.992	.992	
Range		.180	.162	.217	.205	
Minimum		.534	.533	.581	.573	
Maximum		.714	.695	.798	.778	

a. Multiple modes exist. The smallest value is shown





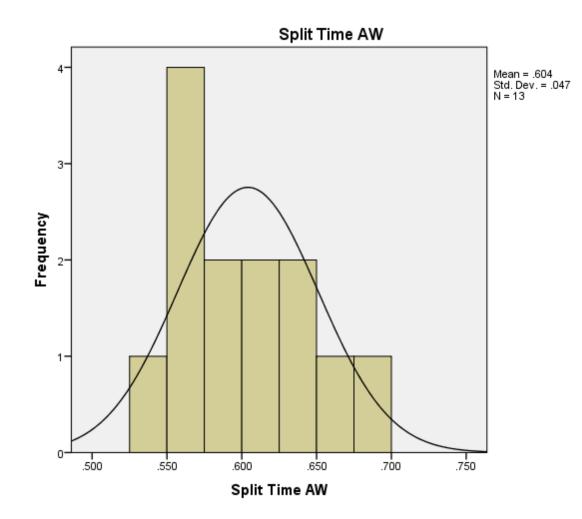


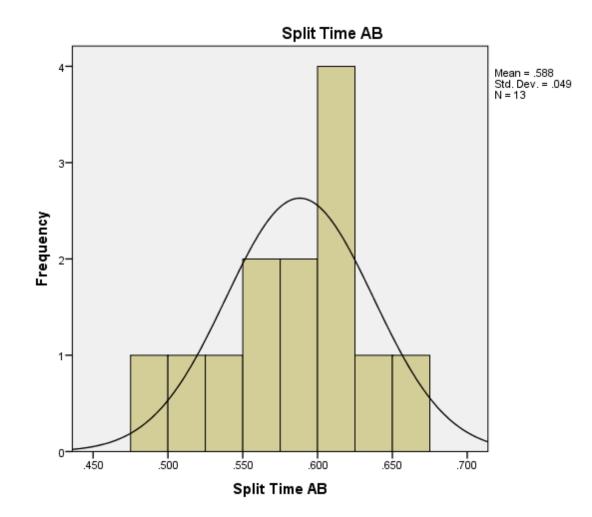


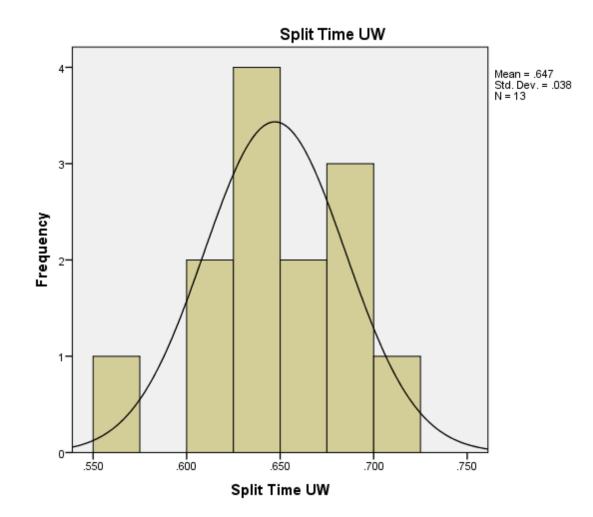
## **SPLIT TIME - FEMALE ONLY**

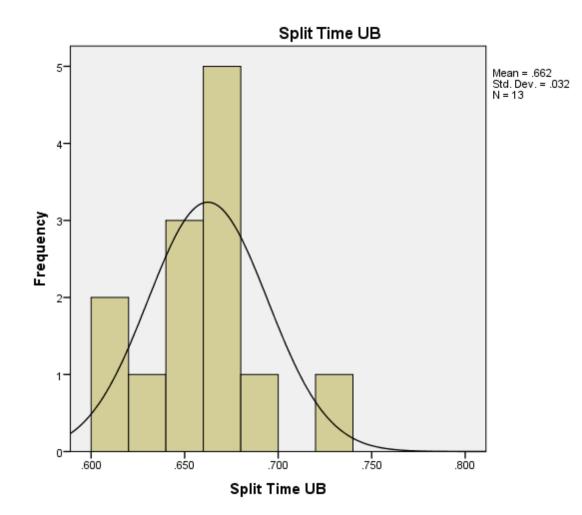
Statistics						
		Split Time AW	Split Time AB	Split Time UW	Split Time UB	
N	Valid	13	13	13	13	
	Missing	0	0	0	0	
Mean		.60408	.58808	.64715	.66238	
Median		.59100	.59900	.64300	.67000	
Mode		.620	.498ª	.569ª	.670	
Std. Deviat	tion	.047073	.049276	.037751	.032043	
Skewness		.346	518	136	.397	
Std. Error of	of Skewness	.616	.616	.616	.616	
Kurtosis		287	205	.574	.621	
Std. Error of	of Kurtosis	1.191	1.191	1.191	1.191	
Range		.169	.168	.147	.118	
Minimum		.525	.498	.569	.613	
Maximum		.694	.666	.716	.731	

a. Multiple modes exist. The smallest value is shown









### **Crosstabs - ALL (Male and Female)**

## Split Time AW \* Firearm Experience

Chi-Square Tests

	Value	df	Asymp. Sig. (2- sided)
Pearson Chi-Square	92.899 <sup>a</sup>	87	.313
Likelihood Ratio	72.511	87	.868
Linear-by-Linear Association	.181	1	.671
N of Valid Cases	33		

a. 120 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

## Split Time AB \* Firearm Experience

Chi-Square Tests			
			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	95.668 <sup>a</sup>	90	.322
Likelihood Ratio	75.283	90	.867
Linear-by-Linear Association	.664	1	.415
N of Valid Cases	33		

a. 124 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

## Split Time UW \* Firearm Experience

Chi-Square Tests			
			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	89.226ª	87	.414
Likelihood Ratio	68.692	87	.926
Linear-by-Linear Association	.049	1	.825
N of Valid Cases	33		

a. 120 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

### Split Time UB \* Firearm Experience

Chi-Square Tests			
			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	95.668ª	93	.404
Likelihood Ratio	75.283	93	.910
Linear-by-Linear Association	.059	1	.807
N of Valid Cases	33		

a. 128 cells (100.0%) have expected count less than 5. The minimum expected count is .03.

### Crosstabs

### **Total Percent Correct \* Sex**

Chi-Square Tests			
			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	23.227ª	22	.389
Likelihood Ratio	31.068	22	.095
Linear-by-Linear Association	.080	1	.777
N of Valid Cases	33		

a. 46 cells (100.0%) have expected count less than 5. The minimum expected count is .39.

## **Total Percent Incorrect \* Sex**

**Chi-Square Tests** 

	Value	df	Asymp. Sig. (2- sided)
Pearson Chi-Square	23.227ª	22	.389
Likelihood Ratio	31.068	22	.095
Linear-by-Linear Association	.080	1	.777
N of Valid Cases	33		

a. 46 cells (100.0%) have expected count less than 5. The minimum expected count is .39.

### Crosstabs

### **Total Percent Correct \* Race**

Chi-Square Tests
------------------

			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	37.079 <sup>a</sup>	44	.761
Likelihood Ratio	32.310	44	.904
N of Valid Cases	33		

a. 69 cells (100.0%) have expected count less than 5. The minimum expected count is .12.

### **Total Percent Incorrect \* Race**

Chi-Square Tests			
			Asymp. Sig. (2-
	Value	df	sided)
Pearson Chi-Square	37.079 <sup>a</sup>	44	.761
Likelihood Ratio	32.310	44	.904
N of Valid Cases	33		

a. 69 cells (100.0%) have expected count less than 5. The minimum expected count is .12.

## RACE = 1 BLACK ONLY

			ę	Statistics				
	AW %	AB %	AW %	AB %	UW %	UB %	UW %	UB %
	Correct	Correct	Incorrect	Incorrect	Correct	Correct	Incorrect	Incorrect
N Valid	5	5	5	5	5	5	5	5
Missing	0	0	0	0	0	0	0	0
Mean	96.740	96.720	3.260	3.280	96.740	93.660	3.260	6.340
Median	96.000	96.000	4.000	4.000	100.000	92.000	.000	8.000
Mode	96.0ª	95.8ª	.0ª	4.0 <sup>a</sup>	100.0	100.0	.0	.0
Std. Deviation	3.4551	1.8363	3.4551	1.8363	4.4652	6.3975	4.4652	6.3975
Skewness	601	2.220	.601	-2.220	611	251	.611	.251
Std. Error of Skewness	.913	.913	.913	.913	.913	.913	.913	.913
Kurtosis	354	4.941	354	4.941	-3.318	-1.363	-3.318	-1.363
Std. Error of Kurtosis	2.000	2.000	2.000	2.000	2.000	2.000	2.000	2.000
Range	8.3	4.2	8.3	4.2	8.3	15.0	8.3	15.0
Minimum	91.7	95.8	.0	.0	91.7	85.0	.0	.0
Maximum	100.0	100.0	8.3	4.2	100.0	100.0	8.3	15.0

a. Multiple modes exist. The smallest value is shown

# Frequency Table

			AW % Correc	t	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	91.7	1	20.0	20.0	20.0
	96.0	2	40.0	40.0	60.0
	100.0	2	40.0	40.0	100.0
	Total	5	100.0	100.0	

			AB % Correct	t	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	95.8	2	40.0	40.0	40.0
	96.0	2	40.0	40.0	80.0
	100.0	1	20.0	20.0	100.0
	Total	5	100.0	100.0	

	AW % Incorrect										
		Frequency	Percent	Valid Percent	Cumulative Percent						
Valid	.0	2	40.0	40.0	40.0						
	4.0	2	40.0	40.0	80.0						
	8.3	1	20.0	20.0	100.0						
	Total	5	100.0	100.0							

AB % Incorrect

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	1	20.0	20.0	20.0
	4.0	2	40.0	40.0	60.0
	4.2	2	40.0	40.0	100.0
	Total	5	100.0	100.0	

UW	%	Correct
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		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	91.7	1	20.0	20.0	20.0
	92.0	1	20.0	20.0	40.0
	100.0	3	60.0	60.0	100.0
	Total	5	100.0	100.0	

	UB % Correct									
		Frequency	Percent	Valid Percent	Cumulative Percent					
Valid	85.0	1	20.0	20.0	20.0					
	91.3	1	20.0	20.0	40.0					
	92.0	1	20.0	20.0	60.0					
	100.0	2	40.0	40.0	100.0					
	Total	5	100.0	100.0						

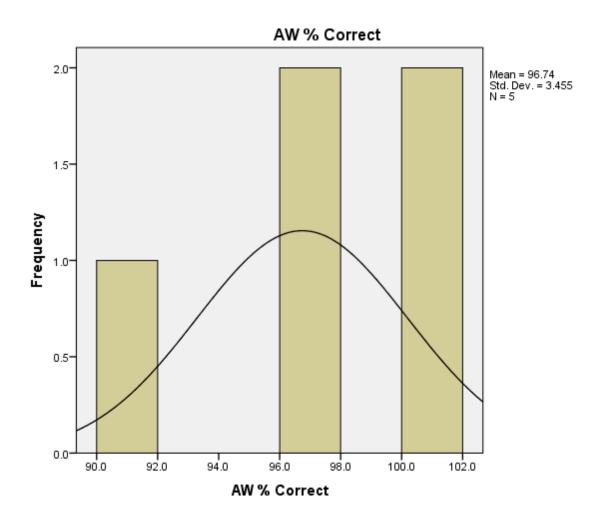
UW % Incorrect

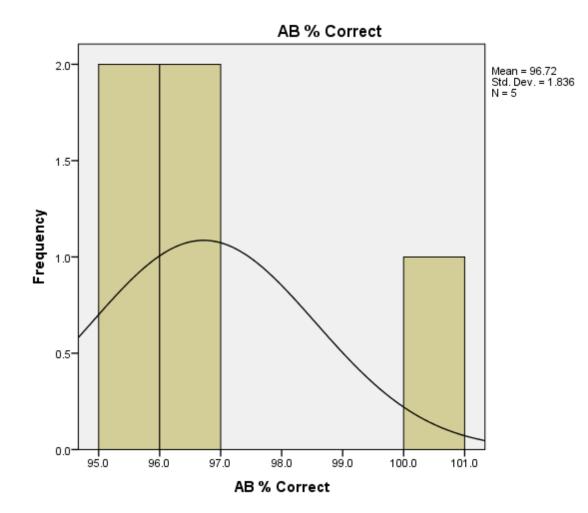
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	3	60.0	60.0	60.0
	8.0	1	20.0	20.0	80.0
	8.3	1	20.0	20.0	100.0
	Total	5	100.0	100.0	

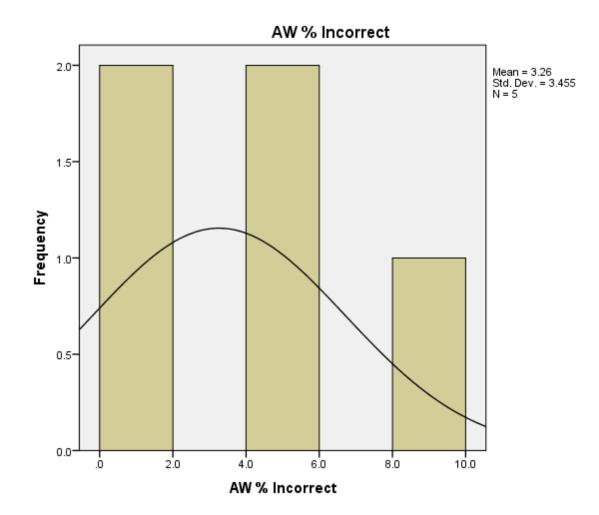
**UB % Incorrect** 

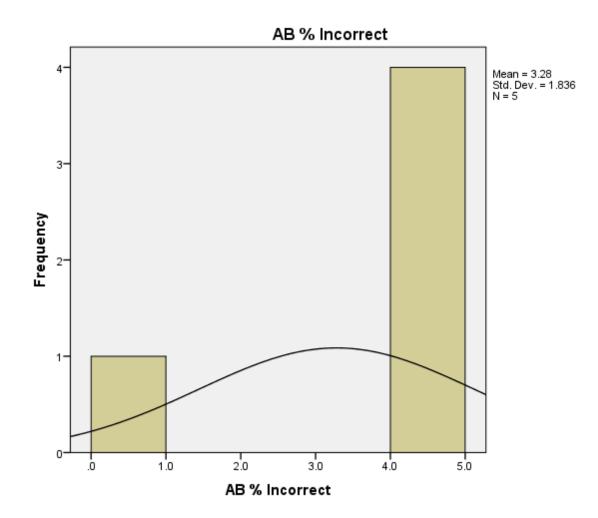
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	2	40.0	40.0	40.0
	8.0	1	20.0	20.0	60.0
	8.7	1	20.0	20.0	80.0
	15.0	1	20.0	20.0	100.0
	Total	5	100.0	100.0	

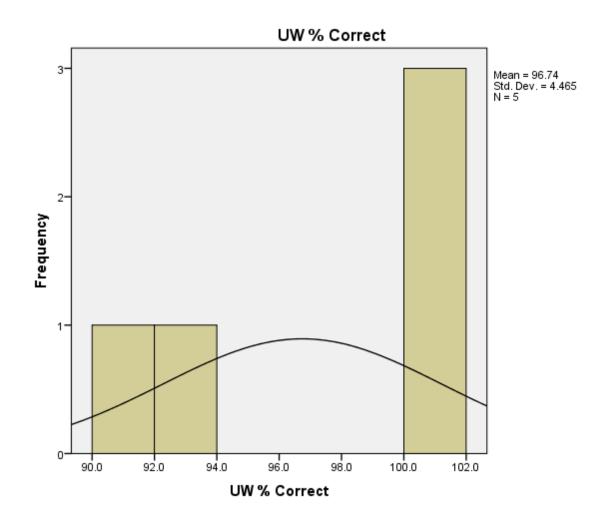
# Histogram

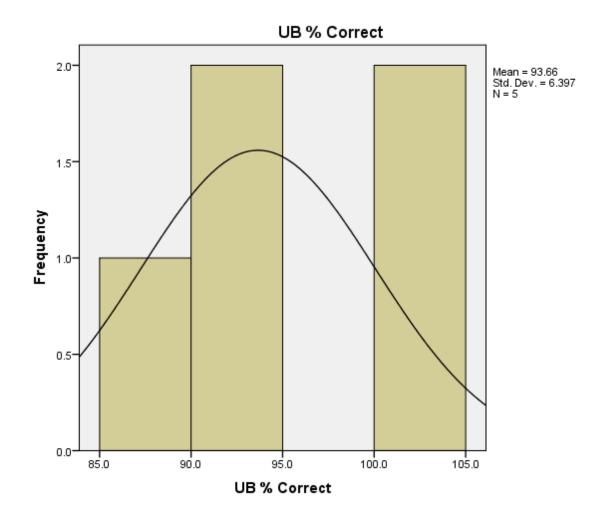


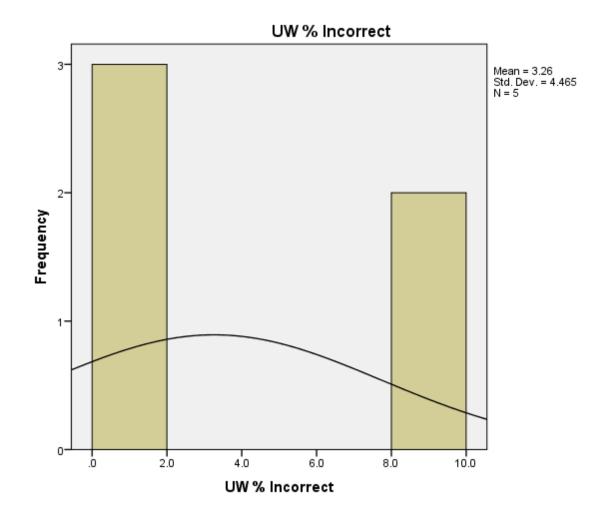


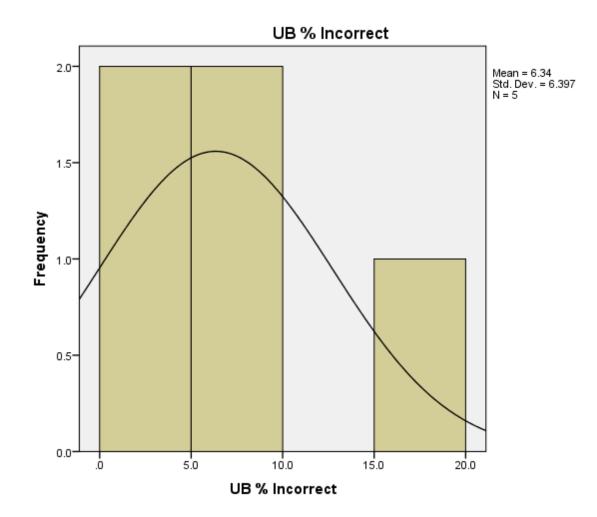












<b>RACE = 2 WHITE ONLY</b>	RACE =	2	WHITE	ONLY
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				Statistics				
	AW %	AB %	AW %	AB %	UW %	UB %	UW %	UB %
	Correct	Correct	Incorrect	Incorrect	Correct	Correct	Incorrect	Incorrect
N Valid	24	24	24	24	24	24	24	24
Missing	0	0	0	0	0	0	0	0
Mean	93.458	94.383	6.542	5.617	93.179	94.346	6.821	5.654
Median	95.800	95.900	4.200	4.100	95.350	95.750	4.650	4.250
Mode	96.0	100.0	4.0	.0	96.0ª	100.0	.0ª	.0
Std. Deviation	6.2488	5.6128	6.2488	5.6128	5.2525	4.2958	5.2525	4.2958
Skewness	-1.373	731	1.373	.731	729	423	.729	.423
Std. Error of Skewness	.472	.472	.472	.472	.472	.472	.472	.472
Kurtosis	1.777	.014	1.777	.014	.036	609	.036	609
Std. Error of Kurtosis	.918	.918	.918	.918	.918	.918	.918	.918
Range	24.0	20.0	24.0	20.0	19.0	14.3	19.0	14.3
Minimum	76.0	80.0	.0	.0	81.0	85.7	.0	.0
Maximum	100.0	100.0	24.0	20.0	100.0	100.0	19.0	14.3

a. Multiple modes exist. The smallest value is shown

# **Frequency Tables**

			AW % Correc	t	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	76.0	1	4.2	4.2	4.2
	80.0	1	4.2	4.2	8.3
	86.4	1	4.2	4.2	12.5
	87.0	1	4.2	4.2	16.7
	87.5	1	4.2	4.2	20.8
	91.7	3	12.5	12.5	33.3
	92.0	1	4.2	4.2	37.5
	95.7	2	8.3	8.3	45.8
	95.8	2	8.3	8.3	54.2
	96.0	6	25.0	25.0	79.2
	100.0	5	20.8	20.8	100.0
	Total	24	100.0	100.0	

AB % Correct

-		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	80.0	1	4.2	4.2	4.2
	87.0	1	4.2	4.2	8.3
	87.5	1	4.2	4.2	12.5
	88.0	2	8.3	8.3	20.8
	90.9	1	4.2	4.2	25.0
	92.0	5	20.8	20.8	45.8
	95.8	1	4.2	4.2	50.0
	96.0	3	12.5	12.5	62.5
	100.0	9	37.5	37.5	100.0
	Total	24	100.0	100.0	

			AW % Incorre	ct	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	5	20.8	20.8	20.8
	4.0	6	25.0	25.0	45.8
	4.2	2	8.3	8.3	54.2
	4.3	2	8.3	8.3	62.5
	8.0	1	4.2	4.2	66.7
	8.3	3	12.5	12.5	79.2
	12.5	1	4.2	4.2	83.3
	13.0	1	4.2	4.2	87.5
	13.6	1	4.2	4.2	91.7
	20.0	1	4.2	4.2	95.8
	24.0	1	4.2	4.2	100.0
	Total	24	100.0	100.0	

**AB % Incorrect** 

	-	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	9	37.5	37.5	37.5
	4.0	3	12.5	12.5	50.0
	4.2	1	4.2	4.2	54.2
	8.0	5	20.8	20.8	75.0
	9.1	1	4.2	4.2	79.2
	12.0	2	8.3	8.3	87.5
	12.5	1	4.2	4.2	91.7
	13.0	1	4.2	4.2	95.8
	20.0	1	4.2	4.2	100.0
	Total	24	100.0	100.0	

			UW % Correc		
	_	Frequency	Percent	Valid Percent	Cumulative Percent
Valid	81.0	1	4.2	4.2	4.2
	84.0	2	8.3	8.3	12.5
	88.0	2	8.3	8.3	20.8
	91.3	3	12.5	12.5	33.3
	91.7	2	8.3	8.3	41.7
	92.0	1	4.2	4.2	45.8
	95.0	1	4.2	4.2	50.0
	95.7	2	8.3	8.3	58.3
	95.8	2	8.3	8.3	66.7
	96.0	4	16.7	16.7	83.3
	100.0	4	16.7	16.7	100.0
	Total	24	100.0	100.0	

UW % Correct

**UB % Correct** 

		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	85.7	1	4.2	4.2	4.2
	87.5	2	8.3	8.3	12.5
	88.0	1	4.2	4.2	16.7
	90.9	1	4.2	4.2	20.8
	91.7	1	4.2	4.2	25.0
	92.0	3	12.5	12.5	37.5
	94.4	1	4.2	4.2	41.7
	95.5	1	4.2	4.2	45.8
	95.7	1	4.2	4.2	50.0
	95.8	3	12.5	12.5	62.5
	96.0	4	16.7	16.7	79.2
	100.0	5	20.8	20.8	100.0
	Total	24	100.0	100.0	

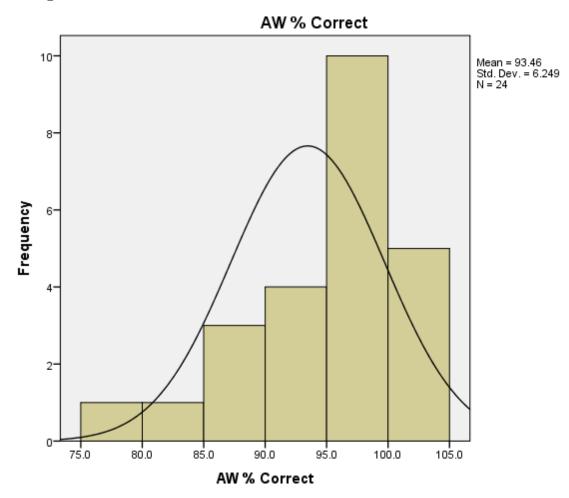
			OW % Income	01	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	4	16.7	16.7	16.7
	4.0	4	16.7	16.7	33.3
	4.2	2	8.3	8.3	41.7
	4.3	2	8.3	8.3	50.0
	5.0	1	4.2	4.2	54.2
	8.0	1	4.2	4.2	58.3
	8.3	2	8.3	8.3	66.7
	8.7	3	12.5	12.5	79.2
	12.0	2	8.3	8.3	87.5
	16.0	2	8.3	8.3	95.8
	19.0	1	4.2	4.2	100.0
	Total	24	100.0	100.0	

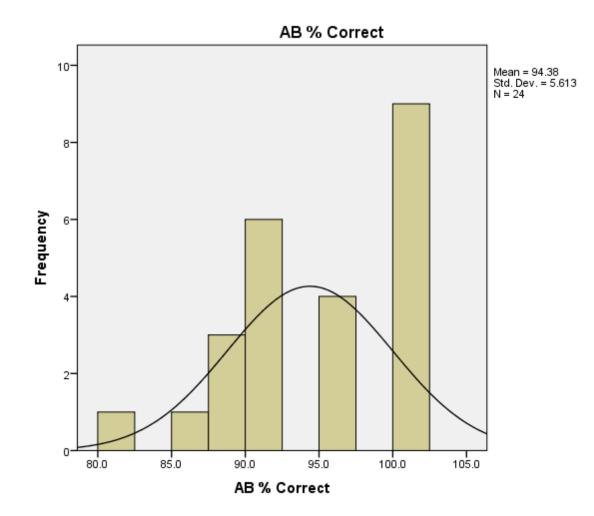
	%	Incorrect
0.00	70	Incorrect

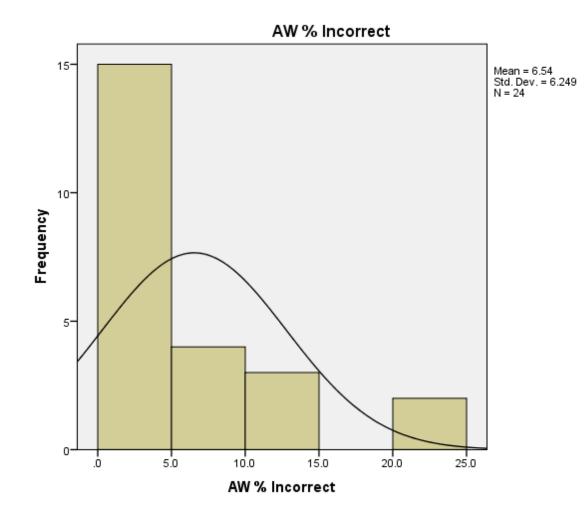
			UB % Incorre	ct	
		Frequency	Percent	Valid Percent	Cumulative Percent
Valid	.0	5	20.8	20.8	20.8
	4.0	4	16.7	16.7	37.5
	4.2	3	12.5	12.5	50.0
	4.3	1	4.2	4.2	54.2
	4.5	1	4.2	4.2	58.3
	5.6	1	4.2	4.2	62.5
	8.0	3	12.5	12.5	75.0
	8.3	1	4.2	4.2	79.2
	9.1	1	4.2	4.2	83.3
	12.0	1	4.2	4.2	87.5
	12.5	2	8.3	8.3	95.8
	14.3	1	4.2	4.2	100.0
	Total	24	100.0	100.0	

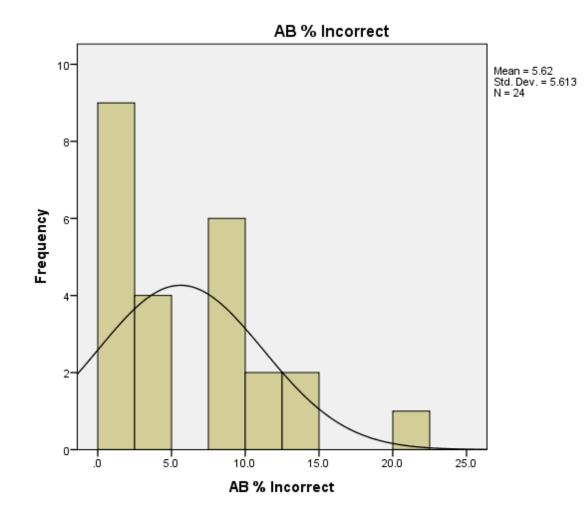
UB % Incorrect

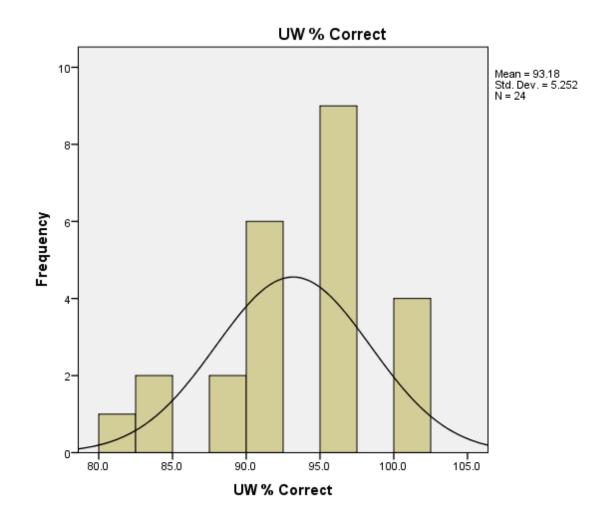
# Histogram

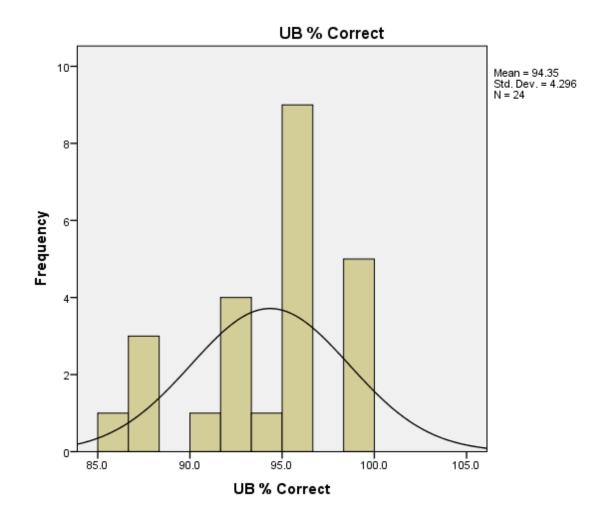


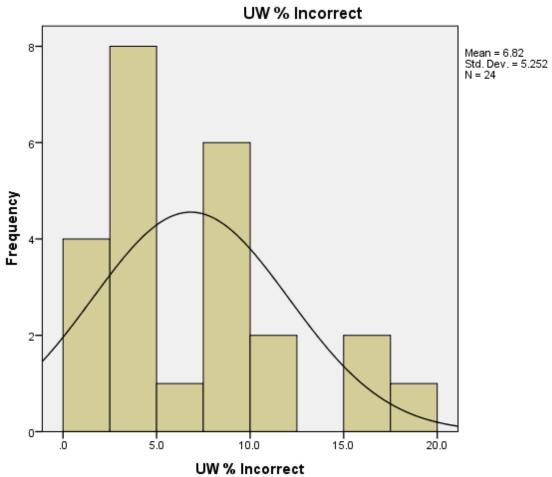


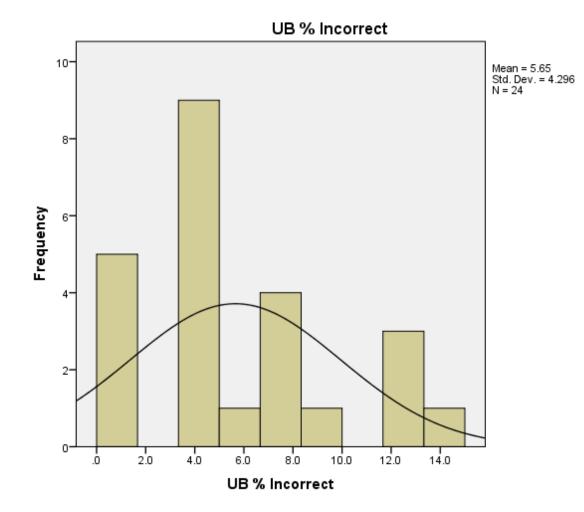












.0	.0		81.0	85.0	.0	.0	77	0	83.7	.0	.525	.498	.569	.573	-35
24.0	20.0		100.0	100.0	19.0	15.0	99	16	100.0	16.3	.714	.695	.798	.778	700
				Specified		Firearm	Description of	Military	Years of Military	Combat Zone	Fired firearm in the line of	Law Enforcement Description of		Years of Law Enforcement	Fired firearm in the line of
	Sex	Age	Race	Race	Degree Field	Experience	Training	Experience	Experience	Deployed	duty	Experience		Service	duty
N Valid	33	33	33	33	33	33	33	33	33	33	33	33	33	33	33
Missing	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Mean		1.2121				3.5455		.1212	.409	.2121	.2424	.0909		.09	.0606
Median		1.0000				4.0000		.0000	.000	.0000	.0000	.0000		.00	.0000
Mode		1.00				4.00		.00	.0	.00	.00	.00		0	.00
Std. Deviation		.41515				1.20133		.33143	1.2084	.59987	.66287	.29194		.384	.34816
Range		1.00				3.00		1.00	5.0	2.00	2.00	1.00		2	2.00
Minimum		1.00				2.00		.00	.0	.00	.00	.00		0	.00
Maximum		2.00				5.00		1.00	5.0	2.00	2.00	1.00		2	2.00
a. Multiple modes exist. The smallest value is shown	s exist. The sm	allest value i:	s shown												

700	.778	.798	.695	.714	16.3	100.0	16	66	15.0	19.0	100.0	100.0	20.0	24.0
-35	.573	.569	.498	.525	.0	83.7	0	77	.0	.0	85.0	81.0	.0	.0
735	.205	.229	.197	.189	16.3	16.3	16	22	15.0	19.0	15.0	19.0	20.0	24.0
191.882	.043093	.045290	.047868	.048955	3.6208	3.6208	3.425	5.407	4.5196	5.1367	4.5196	5.1367	4.9334	5.7146
255ª	.670	.630	.599ª	.563ª	2.0ª	95.9ª	4	96	.0	.0	100.0	100.0	.0	4.0
475.00	.65800	.64300	.59900	.60400	5.100	94.900	5.00	93.00	4.300	4.200	95.700	95.800	4.000	4.000
437.12	.66324	.64900	.60106	.61224	5.564	94.436	5.33	91.21	5.373	5.703	94.627	94.297	5.309	5.900
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
33	33	33	33	33	33	33	33	33	33	33	33	33	33	33
Game Points	Split Time UB Game Points	Split Time UW	Split Time AB	Split Time AW	Total Percent Incorrect	Total Percent Correct	Total Number Incorrect	Total Number Correct	UB % Incorrect	UW % Incorrect	UB % Correct	UW % Correct	AB % Incorrect	AW % Incorrect

							Statistics									
Diversity Exposure in	Homstown	Armed White	Armed Black	Anned White	Armed Black	Unamed	Unamed	Unarmed	Unarmed Black					Total Shots		
Childhood	Population	Correct	Correct	Incorrect	Incorract	÷	<b>Black Correct</b>	Incorrect	Incorrect	AW Total	AB Total	UW Total	UB Total	Fired	AW % Correct	AB % Correct
33	33	33	55	33	33	33	33	33	55	33	33	33	33	33	33	33
0				0	0	0	0	0	0	0	0	0	0	0	0	0
.0162	66524.24	22.08	23.30	1.42	1.30	22.70	22.33	1.36	1.24	24.30	24.61	24.06	23.50	86.55	94.100	94.691
1.0000	17000.00	23.00	23.00	1.00	1.00	23.00	23.00	1.00	1.00	25.00	25.00	24.00	24.00	88.00	96.000	95.000
1.00	5000*	24	23	_	0,	24	23*	-	-	25	25	25	25	88	96.0	100.0
.39167	82486,139	1,799	1,447	1.393	1.212	1,776	2,314	1.220	1,032	.918	747	1,197	1,904	3,355	5,7146	4,9334
1.00	DDDDE	6	51	5	5	20	00	4	ы	ω	w	04	7	12	24.0	20.0
.00	0	19	20	0	0	17	17	0		22	22	20	18	88	76.0	80.0
1.00	300000	25	25	8	5	36	25	*	ω	25	25	25	25	100	100.0	100.0

Г	Total																								AW		_
	-																								AW % Incorrect		
			24.0		20.0		13.6		13.0		12.5		9.1		8.3		8.0		4.3		4.2		4.0		0		
% of Total	Count																										
3.0%		0.0%	0	0.0%	0	0.0%		0.0%		0.0%		0.0%	0	0.0%	0	3.0%		0.0%	0	0.0%		0.0%	0	0.0%	0	.525	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.534	
3.0%	_	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.553	
6.1%	N	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	•	0.0%	0	3.0%		0.0%	0	.563	
3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.565	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.571	
3.0%		3.0%	-1	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.572	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	.573	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.574	
3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.579	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.583	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.590	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.591	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.598	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.601	Split Time AW
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	.604	e AW
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.610	
6.1%	2	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	3.0%	-	.620	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.627	
3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.634	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.639	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.643	
6.1%	2	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	6.1%	2	.648	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	-	0.0%	0	0.0%	0	.654	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.656	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.665	
3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	.693	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.694	
3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%		0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.700	
3.0%	-	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.714	
100.0%	33	3.0%	_	3.0%	-	3.0%	-	3.0%	-	3.0%	-	3.0%	-	15.2%	cn	3.0%	_	6.1%	2	6.1%	2	27.3%	9	24.2%	8	Total	

Crosstab

Total		AW %	
ا- اے ام امر امر امر اور اور ا	l	AW % Correct 7	
86.4 Co 87.0 Co 87.0 Co 90.9 Co 91.7 Co 91.7 Co 91.7 Co 95.7 Co 95.7 Co 95.8 Co 95.8 Co 95.8 Co 95.8 Co 95.8 Co 95.8 Co 95.0 Co 95.	80.0 %	76.0 Co	
9, of Total Gount	% of Total Count % of Total	Count	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.525 0	
	0.0%	0.534	
*         *	0.0% 3.0%	.553	
	0.0%	.563	
	0.0%	.565	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.571	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.572	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.573	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.574	
	0.0%	.579	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.583	
	0.0%	.590	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.591	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.598	Crosstat
	0.0%	.601	ab Split Time AW
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.604	ne AW
	0.0%	.610	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.620	
	0.0%	.627	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%	0.0%	.634	
	0.0%	.639	
1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0.0%	.643	
8 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	0.0%	.648	
30% 000% 0		.654	
**************************************	0.0%	.656	
30% 00% 00% 00% 00% 00% 00% 00%		.665	
30% 30% 30% 30% 30% 30% 30% 30%		.693	
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%			
0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0% 0.0%		.700	
		.714	
	3.0%	-	

	Total																		AB %		
	-																		AB % Incorrect		
%	Count	%	20.0 Count	%	13.0 Count	*	12.5 Count	*	12.0 Count	*	9.1 Count	*	8.0 Count	*	4.2 Count	%	4.0 Count	%	.0 Count		
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3.0%	-	0.0%	0	3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.533	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	-	0.0%	0	0.0%	0	.544	
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6.1%	2	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	.599	Split Time AB
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3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.604	
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3.0%	_	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	.608	
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3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.619	
3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	.620	
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3.0%	_	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	_	0.0%	0	0.0%	0	0.0%	0	.648	
3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	3.0%	1	.650	
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3.0%	-	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%	0	0.0%		3.0%	-	0.0%	0	0.0%	0	.695	
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AB% Correct 80.0 C	Count	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
28	% of Total	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0% 0	0.0%
87.0 C	Count	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
2	% of Total	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0% 0	0.0%
87.5 C	Count	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-	0	0	0	0	0	0	0	0	0	0	
2	% of Total	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0% (	0.0% 0	0.0%
88.0 C	Count	0	0	0	0	0	_	0	0	0	0	0	0	0	0	0	-	0	0	0	0	0	•	0	0	•	0	0	0	0	0	
*	% of Total	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0% 0	0.0%
90.9 C	Count	0	0	0	0	0	0	•	0	0	•	0	0	0	0	0	•	-	0	•	0	0	•	0	0	•	0	0	•	0	0	0
2	% of Total	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0% 0	0.0%
92.0 C	Count	-1	-	0	0	0	0	0	0	0	0	0	0	0	0	0	-1	0	0		0	0	•	0	0	_	0	-	•	-	0	0
2	% of Total	3.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	3.0%	0.0%	3.0%	0.0% 0	0.0%
95.8 C	Count	0	0	0	-	0	0	-	0	0	•	0	0	•	0	0	0	0	0	•	0	0	•	0	0	0	0	0	•	0		_
2	% of Total	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0% 0	0.0% 3	3.0%
96.0 C	Count	0	0	0	0	0	0	0	0	0		-		•	-	0	0	0	0	•	0	0	•	-	0	•	0	0	-	0		
~	% of Total	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	3.0%	3.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	3.0% 0	0.0%
100.0 C	Count	0	0	0	0		0	0	0	_	0	0	0		0		0	0	_	0	0			0		•		0	•		0	
2	% of Total	0.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	3.0%	0.0%	0.0%	0.0%	3.0%	0.0%	3.0%	0.0%	0.0%	3.0%	0.0%	0.0%	3.0%	3.0%	0.0%	3.0%	0.0%	3.0%	0.0%	0.0%	3.0%	0.0% 0	0.0%
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	% of Total	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	6.1%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	3.0%	6.1%	3.0% 3	3.0%

Crosstab

### **Appendix G: IRB Approval**



### Institutional Review Board (IRB)

720 4th Avenue South AS 210, St. Cloud, MN 56301-4498

Name: Ashton Adank

Address

USA

## DETERMINATION: Expedited Review-1

IRB PROTOCOL

Email: adas0801@stcloudstate.edu

Project Title: Implicit Bias Research

Advisor Dr. Douglas Lee Gilbertson

The Institutional Review Board has reviewed your protocol to conduct research involving human subjects. Your project has been: APPROVED

#### #7

Please note the following important information concerning IRB projects:

The principal investigator assumes the responsibilities for the protection of participants in this project. Any adverse
events must be reported to the IRB as soon as possible (ex. research related injuries, harmful outcomes, significant
withdrawal of subject population, etc.).

For expedited or full board review, the principal investigator must submit a Continuing Review/Final Report form in
advance of the expiration date indicated on this letter to report conclusion of the research or request an extension.

-Exempt review only requires the submission of a Continuing Review/Final Report form in advance of the expiration date indicated in this letter if an extension of time is needed.

Approved consent forms display the official IRB stamp which documents approval and expiration dates. If a renewal
is requested and approved, new consent forms will be officially stamped and reflect the new approval and expiration
dates.

 The principal investigator must seek approval for any changes to the study (ex. research design, consent process, survey/interview instruments, funding source, etc.). The IRB reserves the right to review the research at any time.

If we can be of further assistance, feel free to contact the IRB at 320-308-3290 or email ri@stcloudstate.edu and please reference the SCSU IRB number when corresponding.

**IRB** Institutional Official:

G athe Kennlant

Dr. Latha Ramakrishnan Interim Associate Provost for Research Dean of Graduate Studies

OFFICE USE ONLY Today's Date: 3/16/2017 SCSU IRB# 1700 - 2125 Type: Expedited Review-1 3rd Year Approval Date: 2nd Year Approval Date: 1st Year Approval Date: 3/16/2017 2nd Year Expiration Date: 3rd Year Expiration Date: 1st Year Expiration Date: 3/15/2018



## Institutional Review Board (IRB)

720 4th Avenue South MC 204K, St. Cloud, MN 56301-4498

## **Continuing Review / Final Report**

Principal Investigator: Ashton Adank

Co-Investigator:

Project Title: Implicit Bias Research

If the project has been completed (no longer collecting data on human subjects) please indicate your projects status under Final Report and complete questions 1 through 5. If you have completed collecting data on human subjects but continue to analyze the data, as long as no new data is being obtained, your project would be considered completed.

If the project has not been completed (you are collecting data on human subjects) please indicate the status of your project under Continuing Review/Project Continuation and answer questions 1 through 5.

Final Report

The Project has been completed. Project has not and will not be conducted. Explain:

Continuing Review/Project Continuation

\_\_\_ Data collection continues with enrolled participants.

Participant recruitment continues following approved IRB protocol.

Have any changes been made to your research project (changes in subject recruitment, informed consent documents, design, methodology, procedures, etc.) since it was approved by the IRB?

\_\_\_ No Yes, explain:

Final Report and Continuing Review/Project Continuation, please answer the following:

1. How many participants have participated in your study \_\_\_\_

Have any adverse events (complaints, unexpected reactions, discomfort, or problems) occurred during this research project

\_\_\_\_ No \_\_\_\_ Yes, explain:

3. Have any participants withdrawn from the research, either voluntarily or at the researcher's request?

\_\_\_\_ No Yes, explain:

4. Has any new information been identified that may affect the willingness of subjects to participate in this research project?

\_\_\_\_No Yes, explain:

5. Have any changes been made to your research project (changes in subject recruitment, informed consent documents, design, methodology, and procedures, etc.) since it was approved by the IRB?

\_\_\_\_No \_\_\_\_Yes, explain:

Principal Investigator's Signature

Date

SCSU IRB#: 1700 - 2125

## ST. CLOUD STATE UNIVERSITY - IRB PROTOCOL REVIEW CHECKLIST

Oth	stigator (PI): Ashton Adank er Investigator(s): ect Title: Implicit Bias Resear	Training Date:	Training Type: G Training Type:	raduate	Proje	ct Star	t: 03/01/	2017		
	<ul> <li>Is the activity research?</li> <li>A) The activity is a systemation of the activity is designed to a systematic of the system of the</li></ul>	ic investigation, including a o develop or contribute to o <u>th questions</u> , continue wit	generalizable know	ent and te ledge.	sting.		(	D/	Ves Ves	No No
	Does the activity involve hu A) The activity obtains data B) The activity obtains ident **If you answered yes to a	through intervention or in ifiable private information	teraction with the p (participant identit	y is or ma	t ny be re	eadily	determine	ed by PI)	Ves Ves	No No
	,,,		-		Review	ver 1	Reviewer			
		N N 100 100		N/A	YES	NO	Disagree	1nton	Comments	Hat
1.	Were the procedures adequ	uately described?		$\Box$	ye			VERE	About 5	M D
2.	Potential conflict of interes A) Funding source provides B) Alternative class activity	no conflict		A					0	
з.	Was permission to particip A) Parents/guardians if und B) Permission given freely		riate persons?	Ă,					<u></u>	
4.	Was written agreement to	collaborate with outside a	agency obtained?	X				1 Ket	Tialty	pus
5.	Were procedures to identif A) Without duress/coercion		quately described?		×					
6.	Confidentiality or anonymi			_	¥6					
	<ul> <li>A) Participant confidentialit</li> <li>B) Data reported and/or sto</li> </ul>	0.000 0.00	ar	H	X	Н	H			
	<ul> <li>C) Raw data destroyed with</li> </ul>			Ľ	à					
7.	Description of risk adequat	2								
7.	<ul> <li>A) Were potential risks iden</li> </ul>				X			_		
	B) Adequate precautions ou				×					
	C) Given risks, a re benefits	sufficient to outweigh risk		Ц	æ.					
8.	Informed consent/consent	form (or intro/cover page	for questionnaires	s or surve	ys)					
	<ul> <li>A) Clear</li> <li>B) Provide enough informat</li> </ul>	tion		H	员	Η	H	-		
	C) Answer participant quest				Z					
	D) Permission to withdraw				X					
	E) Name and contact info o	f researcher and/or adviso	r		X	Ц				
9.		fing		_	ъ.					
	A) Information provided on B) Debriefing (if deception i		ts or summary	×	A	Η	H			
	B) Debriefing (in deception)		wer Initials	A	A	7		_		
Pro	oject is Minimal Risk*	YesNo	K		9	2				
Cor	mments: YCCAU	ret proces	Sel							
_	.) ~		APPROVAL INFO	RMATIO	N					
	viewers: <u>AUZNUA</u>	~ 1,						CSU IRB#:		tulo
		xemptExper	lited 1	_Expedit	ed 2	_	Full	Apj	proval Date:	Hate(
Exp	biration Date:	SICHE		_		-				

Rev. 9/14/15

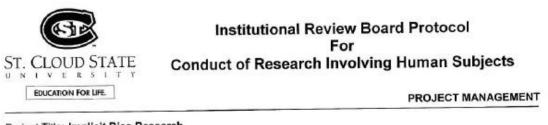
# ST. CLOUD STATE UNIVERSITY - IRB PROTOCOL REVIEW CHECKLIST

**IRB Protocol Review Checklist** 

Page Two

	N/A	111	 Reviewer 2 Disagree	Comments
<ol> <li>Research which is <u>Externally Funded</u> by federal department or agency         A) Review grant narrative for alignment of research activity         B) Comment to PI related to federal funding source     </li> </ol>	角			
<ul> <li>11. Possible Expedited Review – 1 Process (only requires one reviewer)</li> <li>A) Vulnerable population – elderly persons (over age 65)</li> <li>B) Vulnerable population – non-English speaking</li> <li>C) Minimal risk – undesired or unexpected psychological changes</li> <li>D) Minimal risk – sensitive information category (anonymous)</li> <li>E) Minimal risk – deceptive techniques (minor)</li> <li>F) Collection of data from audio recordings</li> </ul>				
<ul> <li>12. Possible Expedited Review - 2 Process (at least two reviewers)</li> <li>A) Federally funded research</li> <li>B) Vulnerable population - children under 18</li> <li>C) Vulnerable population - prisoners</li> <li>D) Vulnerable population - pregnant women</li> <li>E) Vulnerable population - economically/educationally disadvantaged</li> <li>F) Vulnerable population - persons with cognitive impairments</li> <li>G) Minimal risk - physical pain/discomfort/injury from procedures/drugs</li> <li>H) Minimal risk - invasion of privacy/absence of informed consent</li> <li>I) Minimal risk - deception (full blown)</li> <li>K) Collection of data from video or image recordings</li> </ul>				
<ol> <li>Full Board Review Process         <ul> <li>A) Research will presents more than minimal risk to participants</li> <li>B) Risk where ID of participants/responses place at risk for criminal or civil liability or damaging to financial standing, etc.</li> <li>C) Classified research involving human subjects</li> <li>D) Umbrella protocol outlining standard dept/center processes</li> </ul> </li> <li>14. Student Class Project</li> </ol>				

Rev. 9/14/15



Project Title: Implicit E	Bias Research			
determine whether in	nplicit bias may control to the implicit bias. The presented with bo	ontribute to fatal she The estimated size w oth armed and unarm	ering): This explanatory poting events and the e ill be 30-60 individuals ned individuals in vario pot.	extent to which a . Students will stand ous scenery. We will
			ent time for IRB review)	Office
	1.			of Research
Location of the Resear	ch: St. Cloud Stat	te University		Office of Research and MAR 15
Yes, I have reviewe	d the IRB Tutorial o du/irb/application/de	f Common Questions a fault.asp.	and Errors posted on the If	MAR 15 20 RB webpage of Program
Principal Investigator a	and Primary Conta	ct (PI): Ashton Adan	k	
Type of Research:	faculty/staff	undergraduate	graduate masters	graduate doctoral
Mailing Address:				
Telephone:		Email: adas0	801@stcloudstate.edu	
Advisor or Course Inst	ructor (if PI is a stu	ident): Dr. Douglas L	ee Gilbertson	
Co-Pls or Other Invest	tigators:			
If you collaborate with to rely on our or their r	an individual from review. Contact the	another institution, we IRB Administrator fo	e may be able to use an . r more information.	Authorization Agreement SPONSORS
Is there potential or co	onfirmed external fu	unding source(s) for th	nis research project?	No
	TACH COPY OF		TIVE, TIMELINE, ETC.	FICATION STATEMENT
research, 2) research research will not begin approval, 5) PI respon significant new finding expedited or full IRB a file final report (exemp Principal Investigator	will be conducted in a until IRB approva isible for reporting s which develop d ipproval in effect to be review approval i Signature	in compliance with IRI I received, 4) modifice to the IRB any advers uring the course of the or up to one year and is exempt from the co	e e or unexpected events, e study or increase the ris preservice or increase the ris per or unexpected events, e study or increase the ris per sesponsible to reque ntinuing review/final report research/study as appropri	requirements, 3) rior to obtaining IRB 6) PI to report to IRB any sk to participants and 7) est continuing review or ort process). Date_ <u>3/15/17</u>

HP age

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### REVIEW WORKSHEET

Check ALL categories-if any-that apply to your research.

### Common Categories for Exempt Review Process

- i. Research conducted in an educational setting involving normal education practices, such as research that examines or compares regular and special education: instructional strategies/techniques, curricula, or classroom management methods il. Research involving the use of educational tests (cognitive, diagnostic, aptitude, achievement), survey procedures, interview procedures, or observation of public behavior if confidentiality or anonymity is maintained. iii. Research involving activities in category 2 with subjects who are elected or appointed public officials or candidates for public office-regardless of whether the subjects may be identified or the information is sensitive. iv. Research involving the collection or study of existing data, documents, records, pathological specimens, or diagnostic specimens, if one of the following is true: the sources are publicly available or information is recorded by the investigator in a way that subjects cannot be directly or indirectly identified. v. Research subject to the approval of Federal Department or Agency heads and designed to study or
- evaluate public benefit or service programs.
- vi. Taste and food quality evaluation and consumer acceptance studies, if one of the following is consumed:
  - wholesome foods without additives, <u>or</u> a food that contains a food ingredient, agricultural chemical, or environmental contaminant at or below the level found to be safe by the Food and Drug Administration, Environmental Protection Agency, or U.S. Department of Agriculture Food Safety and Inspection Service

### **Common Categories for Expedited Review Process**

i. Clinical studies of drugs or medical devices only when research on drugs for which an investigational new drug application is not required. (Note: Research on marketed drugs that significantly increases the risks or decreases the acceptability of the risks associated with the use of the product is not eligible for expedited review.) or research on medical devices for which (i) an investigational device exemption application is not required; or (ii) the medical device is cleared/approved for marketing and the medical device is being used in accordance with its cleared/approved labeling.

ii. Collection of blood samples by finger stick, heel stick, ear stick, or venipuncture as follows:

 from healthy, nonpregnant adults who weigh at least 110 pounds (collection may not occur more than 2 times per week and exceed 550 ml in an 8 week period), or from other adults and children, considering the age, weight, and health of the subjects and the collection amount, frequency, and procedure (collection may not occur more than 2 times per week and exceed the lesser of 50 ml or 3 ml per kg in an 8 week period)

iii. Collection of biological specimens by noninvasive means for research purposes.

- Examples include:
  - hair and nail clippings in a nondisfiguring manner;
  - teeth at time of exfoliation or if routine patient care indicates a need for extraction;
  - excreta and external secretions (including sweat);
  - uncannulated saliva;
  - placenta removed at delivery;
  - amniotic fluid obtained at the time of rupture of the membrane prior to or during labor;
  - supra- and subgingival dental plaque and calculus, provided the collection procedure is not more invasive than routine prophylactic scaling of the teeth and the process is accomplished in accordance with accepted prophylactic techniques;
  - mucosal and skin cells collected by buccal scraping or swab, skin swab, or mouth washings;
  - sputum collected after saline mist nebulization.

- iv. Collection of data through noninvasive procedures routinely employed in clinical practice, excluding procedures involving general anesthesia, sedation, x-rays, or microwaves. Any medical devices used must be approved for marketing.
  - Examples include:
     physical sensors that do not involve input of significant amounts of energy into the subject;
  - weighing or testing of sensory acuity;
  - magnetic resonance imaging;
  - electrocardiography, electroencephalography, thermography, detection of naturally occurring radioactivity, electroretinography, ultrasound, diagnostic infrared imaging, doppler blood flow, and echocardiography;
  - moderate exercise, muscular strength testing, body composition assessment, and flexibility testing where appropriate given the age, weight, and health of the individual.

v. Collection of data from voice, video, digital, or image recordings made for research purposes.

vi. Research on individual/group characteristics or behavior or research employing oral history, focus group, program evaluation, human factors evaluation, or quality assurance methodologies on areas such as perception, cognition, motivation, identity, language, communication, cultural beliefs or practices, social behavior, etc. if confidentiality or anonymity is maintained.

#### Other

#### PROJECT DESCRIPTION

Briefly summarize the proposed research and its significance. Include explanations of the following; 1) research question/hypothesis, 2) research design, including independent/dependent variables, if appropriate, and 3) relevant theory

The problem statement is best addressed by answering the following research questions. (1) What does the existing literature say about the nature and extent of the problem? (2) What are some examples of implicit bias? (3) Where do we learn, and how do we acquire, implicit bias? The author's goal for this research is to confirm implicit bias can be reduced by law enforcement training. I intend to prove law enforcement training no matter the color of the individual, will have a positive effect, and will reduce the number of unarmed shootings and implicit bias will affect any individual not just white officers and individuals shooting young unarmed black males.

#### RESEARCH DESIGN

The original study by Josh Correll has conducted three studies. I will intend to replicate study 2. The original study had 92 non-black undergraduate participants who were randomly assigned to a condition. The design involved a single between-subjects factor with a covariation condition with three levels; stereotype congruent, control, and stereotype incongruent. Participants would play two rounds of the "videogame" which consisted of a 2 x 2 design; target race (Black vs. White) and Object Type (gun vs. non-gun) as repeated factors. The game eliminated eight randomly selected targets from the original pool of 20 for each of the two underrepresented target types. They found Target Race and Object Type were correlated (r=.25).

We will collect quantitative data from the experiment and apply it to the existing literature. The researcher will use a random sampling technique to collect the research data. The experiment will involve untrained individuals as the sample population; they require IRB approval. The estimated size of the sample population will be n = 30 - 60. This will be anyone who was not in law enforcement or any similar training like military. The data will be organized and stored in an excel document upon being collected. The data will be analyzed in SPSS looking for a significance.

PARTICIPANTS

 How many people will participate in the research? Who will the participants be? 30-60 students

2. What are the ages of potential participants? (Check all that apply.)

0-7	8-17	18-64	65+
0-7	0-17	21001	

3. Some populations are considered "vulnerable" to coercion or undue influence. Will any of these populations

3|Page

Other, please explain

be invited to participate in the research? (Check all that apply.)

children (under age 18)
prisoners

elderly
non-E
cogniti

individuals (over age 65) nglish speaking vely impaired individuals

pregnant women economically/educationally disadvantaged individuals 

If any of the above vulnerable categories have been checked, provide rationale for using these vulnerable populations and detail the safeguards that will be included in the research to protect their rights and welfare.

no vulnerable populations

### PARTICIPANT IDENTIFICATION AND RECRUITMENT

- 4. How will potential participants be identified and recruited? (e.g. college classes, phone books, membership directories, etc.) How are you obtaining access to the participants? University classes for students
- Copies of advertisements, bulletin board notices, telephone scripts, letters, and other recruitment materials 5. N/A Yes are attached.
- Written documentation of cooperation/permission is REQUIRED from any individual or organization that assists you in identifying and recruiting participants. Agency/Institution:

The following are attached and MUST be submitted with this protocol:

Yes	N/A			
	$\boxtimes$	Letter/email from professor(s) allowing you to distribut	e materials in thei	r classes.
	$\boxtimes$	Letter/email from independent school(s) that will provide	te access to stude	ents.
	$\boxtimes$	Letter/email from medical organization(s) that will prov	ide access to clie	nts/patients.
	$\boxtimes$	Other, please explain		
Millio	ore one b	a companyated for participating in the research?	□Yes	No

7. Will persons be compensated for participating in the research? Yes

If so, what kind of reward will be given (monetary, extra credit, or other) and when will subjects receive it (e.g. the beginning of the study, the end of the study, or at each visit)?

NOTE: classroom research offering extra credit to participants must have other extra credit opportunities available to students.

#### METHODS AND PROCEDURES

Describe the research procedures and list tasks/activities participants will be asked to complete. A survey of demographics and experience, then participate in the motion video scenarios.

The following are attached and MUST be submitted with this protocol:

N/A Yes

- Attached is a copy of surveys or data collection instrument.  $\boxtimes$
- $\boxtimes$ Attached is a copy of interview questions.
- $\boxtimes$ Attached is a copy of handouts.
- Other materials attached, please explain  $\boxtimes$
- How will data be collected and recorded? How and where will data be securely stored? (password protected 9. computer, locked file cabinet and include its location, encrypted file space, etc.) NOTE: unprotected devices not allowed. Password protected computer

Yes No 10. Will the data include names or other identifiers?

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	If yes, will	the da	ata be coded and identifiable informa	ation removed?	Yes	No
	If yes, exp secure an	d who	N DETAIL the coding process, what will have access to it?	additional measures wil	l be taken to k	eep your data
11.	The raw of	lata ar	nd/or coding key from this research v	will be destroyed (Check	k ONLY one):	
	🛛 when	the stu	udy is complete gree is awarded	within three years		
					RISH	(S AND BENEFITS
12.	Will the re	esearc	h present MORE THAN minimal risk	* to participants?	Yes	No
	*Minimal	rick m	eans that the harm or discomfort and daily life or during routine physical/p	ticipated in the research	is no greater ons or tests.	than that
13.	Does the	resea	rch involve:			
	Yes	No				
		$\boxtimes$	Physical pain, discomfort, or injury			
		$\boxtimes$	Undesired and/or unexpected psyc discomfort, confusion, hallucination	n, stress, guilt, embarras	isment, loss o	t self-esleem, etc.)
			Invasion of privacy/absence of info of private medical or educational re	ecords, etc.)		
			Sensitive information (e.g. alcohol/ thoughts, physical/mental illness, v related activities, pro-life/pro-choice economic harm (e.g. civil/criminal l insurability, reputation, etc.) if a bre	violence, depression, psj e, relationship issues, ei liability or damage to fina	ychological/pr tc.) that could ancial standin	result in social and
			Deceptive techniques (e.g. giving f event or situation, concealing the p statement is required.	ourpose of the research,	etc.) <u>A debrie</u>	aling
	provid oral o	fed)? [ r writte	will subjects be misled ( <i>i.e. what info</i> Describe when and how this deception on debriefing statement. See the IRE ion, examples, and a template.	on will be revealed to su	idjects and pr	ovide a copy of the
14.	anonymo	ous da	ons will be taken to minimize or preve ta collection, presence of trained pe- lata collection	ent potential risks, incor rsonnel who can respon	iveniences, ar d to emergen	nd discomforts (e.g. cies, etc.)?

### INFORMED CONSENT PROCESS

The informed consent process begins when you first approach potential subjects and continues throughout your research. Typically, it involves:

- presenting information that enables an individual to knowledgeably and voluntarily decide whether or not to participate in the research.
- documenting consent with a written form signed by the participant. An implied consent form may be used for anonymous surveys.
- responding to the participant's questions/concerns during the research and communicating any new findings that may affect the participant's willingness to continue in the study.

When your research involves individuals under the age of 18, you must obtain and document the consent of parents or guardians. If your research involves subjects who are between the ages of 8 and 18, child/minor assent must be documented as well. A single project could require an adult consent form, a parental consent form and a child/minor assent form.

# PARTICIPATION & SURVEY CONSENT FORM

You have been asked to participate in an important research project. The survey includes questions about your demographics and experience in Law Enforcement and handguns. Your participation in this experiment & survey is <u>voluntary</u> and <u>anonymous</u>. What does that mean?

**VOLUNTARY.** You do not have to answer any question that you are uncomfortable with; in fact, you do not have to answer any of them. You will not receive any prize or award for your participation. If you decide that you do not want to participate, then no punishment, harmful or adverse action will be given to you or taken against you by your Chief if you are law enforcement, or anyone. Even if you have already started answering questions, you may change your mind at any time and stop filling out the survey or participate in the experiment.

**ANONYMOUS.** Anonymous means that no one knows who filled it out. To keep this survey and experiment anonymous, please do not make any marks on it that can identify you such as your name or nicknames, or any comments about yourself. That way, no one will be able to tell which survey is yours or someone else's. All survey answers will be recorded in a database. That way, your answers will be mixed in with everyone else's.

By completing the survey and participating in the videogame, you are implying consent to participate in this study. This study examines human decision-making during simulated life and death situations that are often called "shoot/don't shoot scenarios." Therefore, your participation involves the use of a plastic handgun that cannot fire real ammunition-only a laser flash comes out of it. The videogame takes about 20 minutes to complete. Still pictures of various indoor and outdoor scenes will be projected onto the wall in front of you. You may see a series of 1 to 4 different scenes, which we call a *Choice*. At some time during each Choice, a still picture will suddenly appear of a person holding either a handgun or some harmless object like a cellphone or other portable electronic device. You must then decide to shoot (by squeezing the trigger) or don't shoot. You will be given 2 attempts: Round 1 is a familiarization or practice, and Round 2 is the study portion.

We are concerned about how much time it takes to make a decision—right or wrong. Whether or not you participate is entirely up to you. Once you begin the videogame, you may quit at any time (but, you will not be allowed to restart). You will not be scored using a point system or a pass/fail criteria. No prizes are awarded for participation or achievement. Likewise, nothing happens should you decided to not participate.

If you have any questions about this study, then you can contact Mr. Ashton Adank (adas0801@stcloudstate.edu) or Dr. Gilbertson (dlgilbertson@stcloudstate.edu) at (320) 308-5771. A copy of the final report will be given to Dr. Lee Gilbertson in May 2017. If you want to know what was learned from the experiment & survey, then you can call either Mr. Adank or Dr. Gilbertson on whether they can bring a copy of the report.

Thanks for participating!

St. Cloud State University Institutional Review Board Approval date: 03/16/17 Expiration date: 03/15/18

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From:	Adank, Ashton O.			
Sent:	Thursday, March 16, 2017 10:32 AM			
To:	Kuznia, Jodi L.			
Subject:	Re: Consent form			

I believe Dr. Gilbertson said he planned on mentioning it to his classes. Is there a certain way we would have to document that?

#### Ashton Adank

St. Cloud State University Undergraduate Academic Advisor Criminal Justice Studies 222 Stewart Hall 720 4th Ave. South St.Cloud, <u>MN 56301-4498</u> (320) 308-3016 (office)

**Notice to Recipient:** This e-mail is meant for only the intended recipient of the transmission, and may be a communication that is confidential or privileged by law. If you received this e-mail in error, any review, use, dissemination, distribution, or copying of this e-mail is strictly prohibited. Please notify me immediately of the error by return mail and please delete this message from your system. Thank you in advance for your cooperation.

On Mar 16, 2017, at 8:47 AM, Kuznia, Jodi L. <jlkuznia@stcloudstate.edu> wrote:

Thanks Ashton, just one additional questions --- what process will you be using to recruit potential participants? If you will be using any marketing flyers, please email me a copy.

Thanks, Jodi

From: Adank, Ashton O. Sent: Wednesday, March 15, 2017 5:04 PM To: Kuznia, Jodi L. <<u>ilkuznia@stcloudstate.edu</u>> Subject: Consent form

Hello Jodi,

Attached is my updated consent form! This one should check out! Let me know if it needs further changes.

Thank you,

Ashton Adank St. Cloud State University

## **Appendix H: Program Of Study**

GRADUATE STUDIES. Specialization: Criminal Justice Administration Criminal Justice: Counseling Criminal Justice: Elective			nal Justice Administration nal Justice: Counseling	Plan A, Thesis (36 credits minimum) Plan C, Portfolio (42 credits minimum) Career Graduate GPA: 3.96				
1	Dept	Number	Course Title		Instructor	Sem./Yr.	Credit	Grade
	Resear Require CJS	ch: Id Plans A 677	and C Framing and Analyzing R	esearch Problems	Francis Schreiber	Fal12015	3	A
3	CEEP	678	Introduction to Graduate Statistics		Susan Dourds	Spring 2015	3	A-
1	CJS	679	Research in Criminal Jus	tice	Mario Hesse	Spring 2016	3	A
	Require CJS	ed Plan A 699	only Thesis, 6 Cr.		D. Lee Gillerton Total Ci	Fall 2010 Spring 2017	6	PASS
1		Min., Plan d: Plan A 660	A and C, 3 Cr. and C Theories of Criminal Beh	avior & Justice	Mary Clifford	Fall 2015	3	<u>A</u>
		r: Min., Pl d: Plan A 689	an A or C, 3 Cr. or C Advanced Graduate S	eminar	Rozer Klaphaks	Spring 2016 redits in Seminar:	3	A
1	Practicu	um in the c	n C Only, 12 Cr. riminal justice setting. te program approval requi Practicum	red.	X	_ <u>X</u> _	×	$\times$
V. 5	Special	ization: M	lin., Plan A, 15 Cr.; Plan	C, 15 Cr.	Total Credi	ts in Applications		
1	as	525	Sex Crimes 4	Sex Offenders	May Uifford	Spring 2015	3	A
C	J5	589	Patrol Opera	tions	stewart Wirth	Spring 2015	3	A
	N	589	Crime Scene	nvestigation	Brent Baloun	Summer 2015	3	A
	TS	681	Corrections Fi	eld Kelerch	Lindsay Vigeson	Fall 2015	3	A
	55	681	Impricit Bis		D. Lee Gilbertson	Spring 2016	2	A+
3.9	55	521		4,6,7	V	Fall 2016	1	A
	55	522	POST Pt.	2,3,5	Roger Klaphoke	Fell 2016	1	A
-	TS	600	Firearms		P. Lee Gilbertson		3	A
C	JS	650	Intelligence-led	Policing & Anal	sis D. Lee Gilbertson	Spring 2017	3	A

Total Credits in Program

- PROGRAM REQUIREMENTS: 1. Credit limitation on transfer and extension credit (combined)–10 credits. 2. Credit limitation on Workshop–Plan A, 4 Cr.; Plan C, 10 Cr. 3. Required: one-half of the minimum requirements for the entire program must be completed in 600-level courses. 4. A final oral defense of the thesis or portfolio is required.

01/15 CJS Dept.

## **Appendix I: Report of Final Evaluation**

UNIVE					SCHOOL OF GRA	DUATE STUDIES
				the completion o	f a final committee	
culminating	project (final oral	examination or f	final defense),			
Student I		ting, the student program of stu		st confirm the fol	lowing:	
Student i Student of	has met the req completed a pre	uirements of the liminary confer	ence in a prior	term.	nal committee me tee composition.	eting.
The School conditions.	of Graduate Stu	ties will not appro	ove any final eva	aluation complete	ad prior to meeting t	he above
	RE	PORT OF FIN	AL EVALUATI	ON COMMITTE	EE	
The commit	tee appointed to	conduct the Fina	l Oral Examinat	on of		
Ashton Ada	nk					for the
Student Name	MS	мем	мм	мsw	Student ID Number Specialist	
		ation was held o	Date		that the Examination	
conducted in program.	n conformity with	the regulations	established by t	he School of Gra	duate Studies and	by the graduate
Based on th	he examination.	the Committee	makes the foll	owing recomme	ndation:	
ПP		and the second second	corrections/edits	2 N. J. 1970 A. 1971 NAVE DAY	Fail	
		1990 B				
-more c	learly spe	city Correl	Il's study	and metho	d, d sheet/don <sup>y</sup>	
- presen	t some an	alysis of 1	response ti	me.		1 1
- explore	"d" prim	e analysis c	st armodu	charmed an	d sheet/dond	sheet;
- respense	to other.	lectual sugg	pestions tax	editing.		
				0		
Committee	: (Type or Print	Name)	\$ig	nature: H	11-1	5
Dr. D Gilber	tson		,Chair 🖌	. Lee Hu	berbon	
Dr. D. Andz	enge		- 4	Ph) p	202 euge	2
Dr. J. Melch	er		- 4	Gh MC	delur	
				1		
inclusion in	n the student's	file.			istrative Services	-
					•••••	
School of (	Graduate Studie	s Review			Student Notifie	ed

Approved \_\_\_\_ Denied \_\_\_\_ Reason\_